### Big Data and Large Scale Inference

Amr Ahmed & Alex Smola Research at Google

### Data on the Internet



### Size calibration

•**Tiny** (2 cores) (512MB, 50MFlops, 1000 examples)

•**Small** (4 cores) (4GB, 10GFlops, 100k examples)

• Medium (16 cores) (32GB, 100GFlops, 1M examples)

• Large (256 cores) (512GB, 1TFlops, 100M examples)

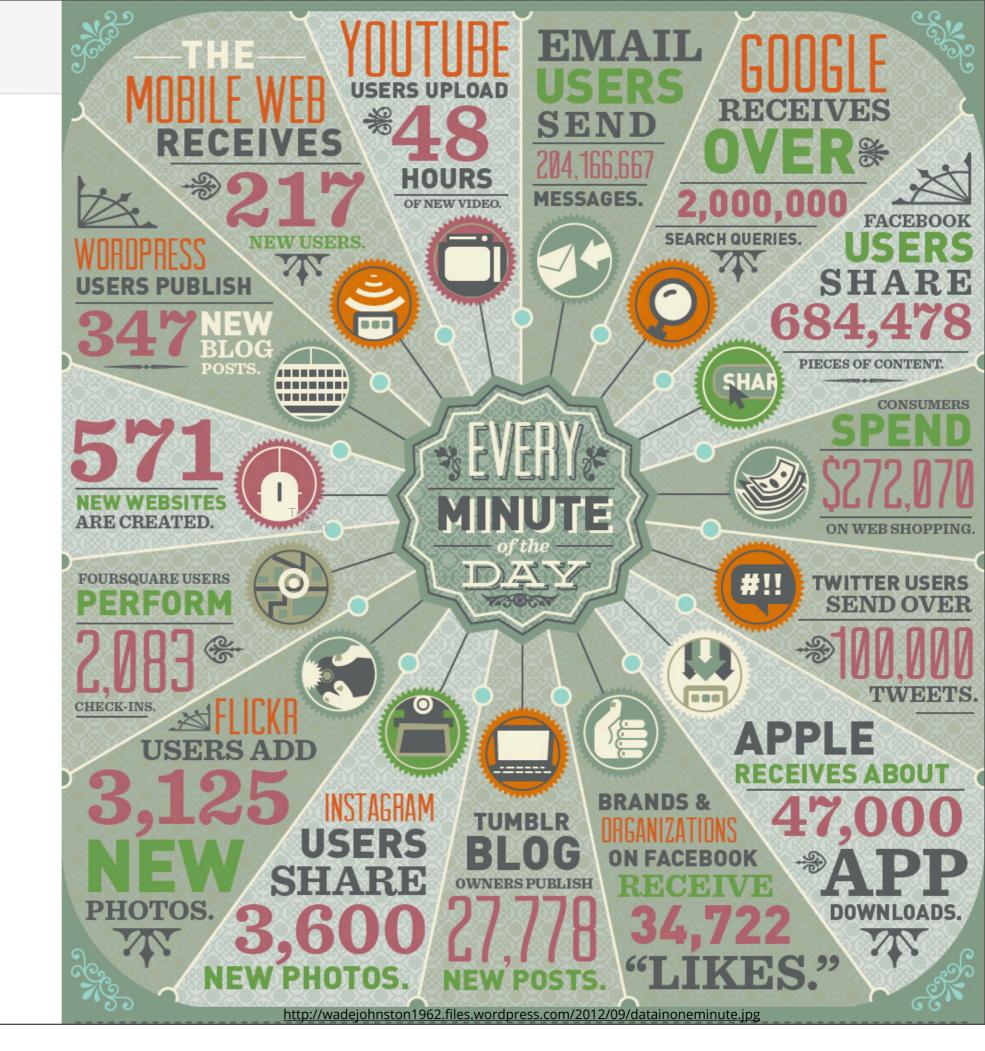
### Massive

... need to work hard to make it work



This is not a toy

### dataset



#### Google<sup>®</sup> User generated content

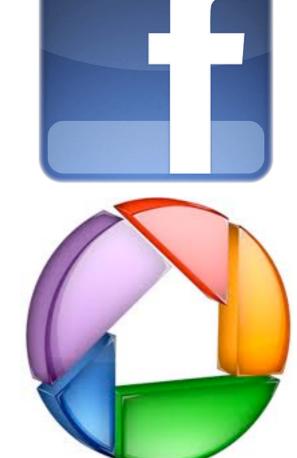
- Webpages (content, graph)
- Clicks (ad, page, social)
- Users (OpenID, FB Connect)
- e-mails (Hotmail, Y!Mail, Gmail)
- Photos, Movies (Flickr, YouTube, Vimeo ...)
- Cookies / tracking info (see Ghostery)
- Installed apps (Android market etc.)
- Location (Latitude, Loopt, Foursquared, Google Now)
- User generated content (Wikipedia & co)
- Ads (display, text, DoubleClick, Yahoo)
- Comments (Disqus, Facebook)
- Reviews (Yelp, Y!Local)
- Third party features (e.g. Experian)
- Social connections (LinkedIn, Facebook)
- Purchase decisions (Netflix, Amazon)
- Instant Messages (YIM, Skype, Gtalk)
- Search terms (Google, Bing)
- Timestamp (everything)
- News articles (BBC, NYTimes, Y!News)
- Blog posts (Tumblr, Wordpress)
- Microblogs (Twitter, Jaiku, Meme)
- Link sharing (Facebook, Delicious, Buzz)
- Network traffic

Source: place source info here



fickr

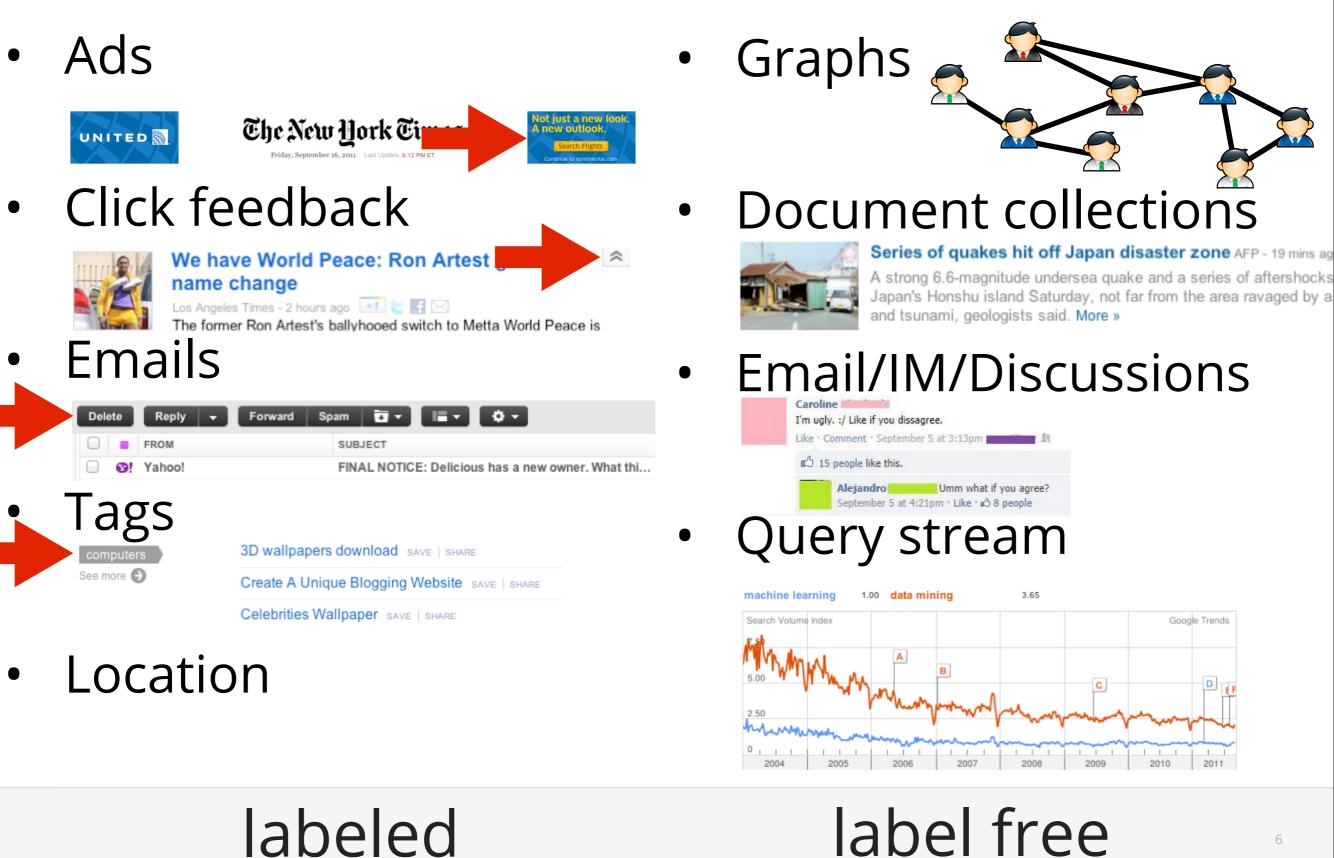
DISQUS







### Google<sup>•</sup> Some machine learning problems



### Summary

- Essentially infinite amount of data
- Labeling is prohibitively expensive
- Not scalable for i18n
- Even for supervised problems unlabeled data abounds. Use it.
- User-understandable structure for representation purposes
- Solutions are often customized to problem
   We can only cover building blocks in tutorial.





# Commodity Hardware

High Performance Computing
 Very reliable, custom built, expensive



 Consumer hardware
 Cheap, efficient, easy to replicate, not very reliable, deal with it!









2.9/5.7 TF/s 256 GB DDF

Node Board (32 chips, 4x4x2) 16 Compute Cards

> 90/180 GF/s 8 GB DDR

Compute Card (2 chips, 2x1x1)

Chip (2 processors) System 64 cebinate 64x32x3

16 TB DDR

#### Google<sup>®</sup> The Joys of Real Hardware

#### Typical first year for a new cluster:

- ~0.5 overheating (power down most machines in <5 mins, ~1-2 days to recover)
- ~1 PDU failure (~500-1000 machines suddenly disappear, ~6 hours to come back)
- ~1 rack-move (plenty of warning, ~500-1000 machines powered down, ~6 hours)
- ~1 network rewiring (rolling ~5% of machines down over 2-day span)
- ~20 rack failures (40-80 machines instantly disappear, 1-6 hours to get back)
- ~5 racks go wonky (40-80 machines see 50% packetloss)
- ~8 network maintenances (4 might cause ~30-minute random connectivity losses)
- ~12 router reloads (takes out DNS and external vips for a couple minutes)
- ~3 router failures (have to immediately pull traffic for an hour)
- ~dozens of minor 30-second blips for dns
- ~1000 individual machine failures
- ~thousands of hard drive failures

slow disks, bad memory, misconfigured machines, flaky machines, etc.

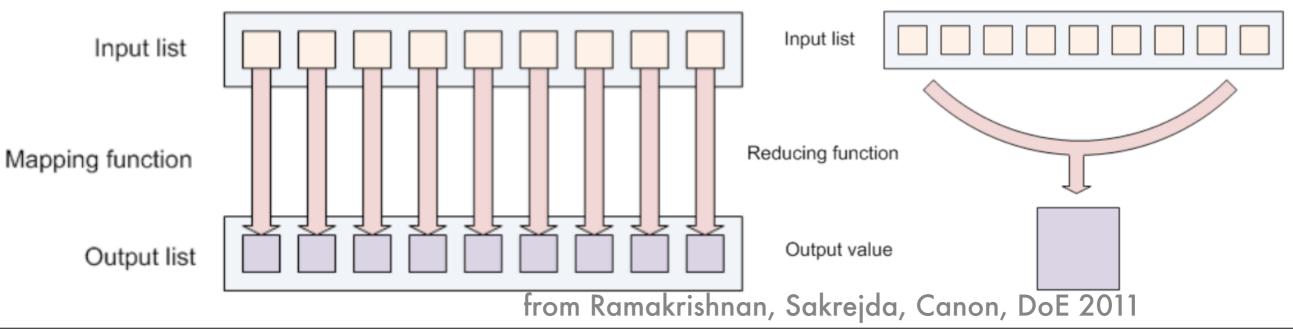
#### Slide courtesy of Jeff Dean

#### Google<sup>-</sup> Scaling problems

- •Data (lower bounds)
  - ->10 Billion documents (webpages, e-mails, ads, tweets)
  - ->100 Million users on Google, Facebook, Twitter, Yahoo, Hotmail
  - ->1 Million days of video on YouTube
  - ->10 Billion images on Facebook
- Processing capability for single machine 1TB/hour
   But we have much more data
- •Parameter space for models is too big for a single machine Personalize content for many millions of users
- Process on many cores and many machines simultaneously

# Map Reduce

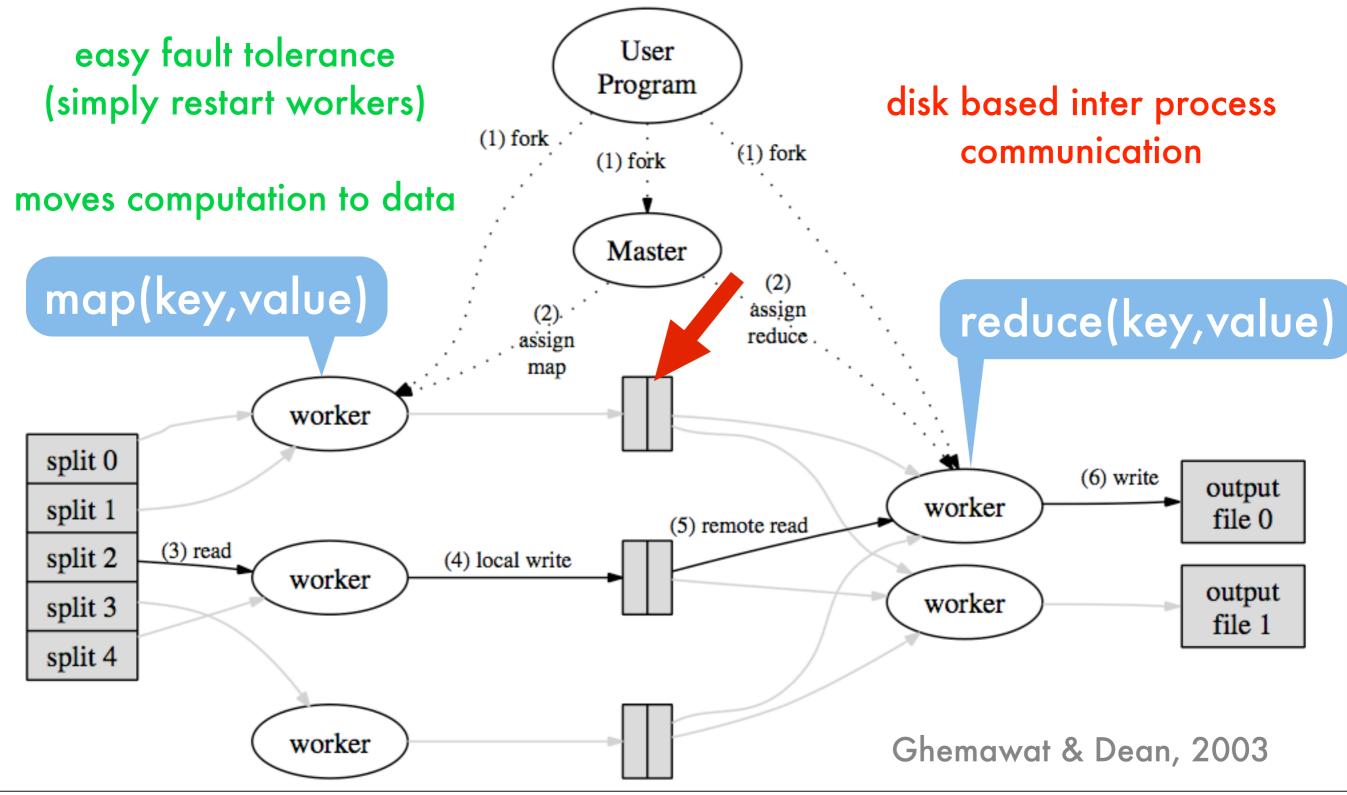
- 1000s of (faulty) machines
- Lots of jobs are mostly embarrassingly parallel (except for a sorting/transpose phase)
- Functional programming origins
  - Map(key,value) processes each (key,value) pair and outputs a new (key,value) pair
  - Reduce(key,value) reduces all instances with same key to aggregate



# Map Reduce

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  - Reduce(key,value) reduces all instances with same key to aggregate
- Example extremely naive wordcount
  - Map(docID, document) for each document emit many (wordID, count) pairs
  - Reduce(wordID, count) sum over all counts for given wordID and emit (wordID, aggregate)

## Map Reduce



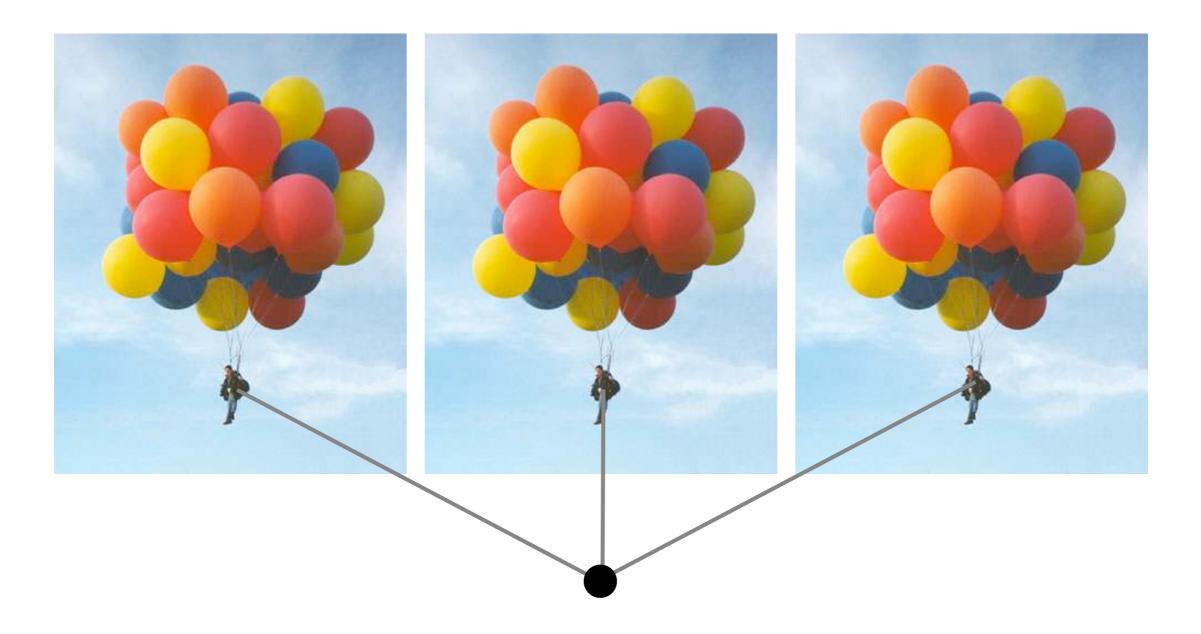
# Map Combine Reduce

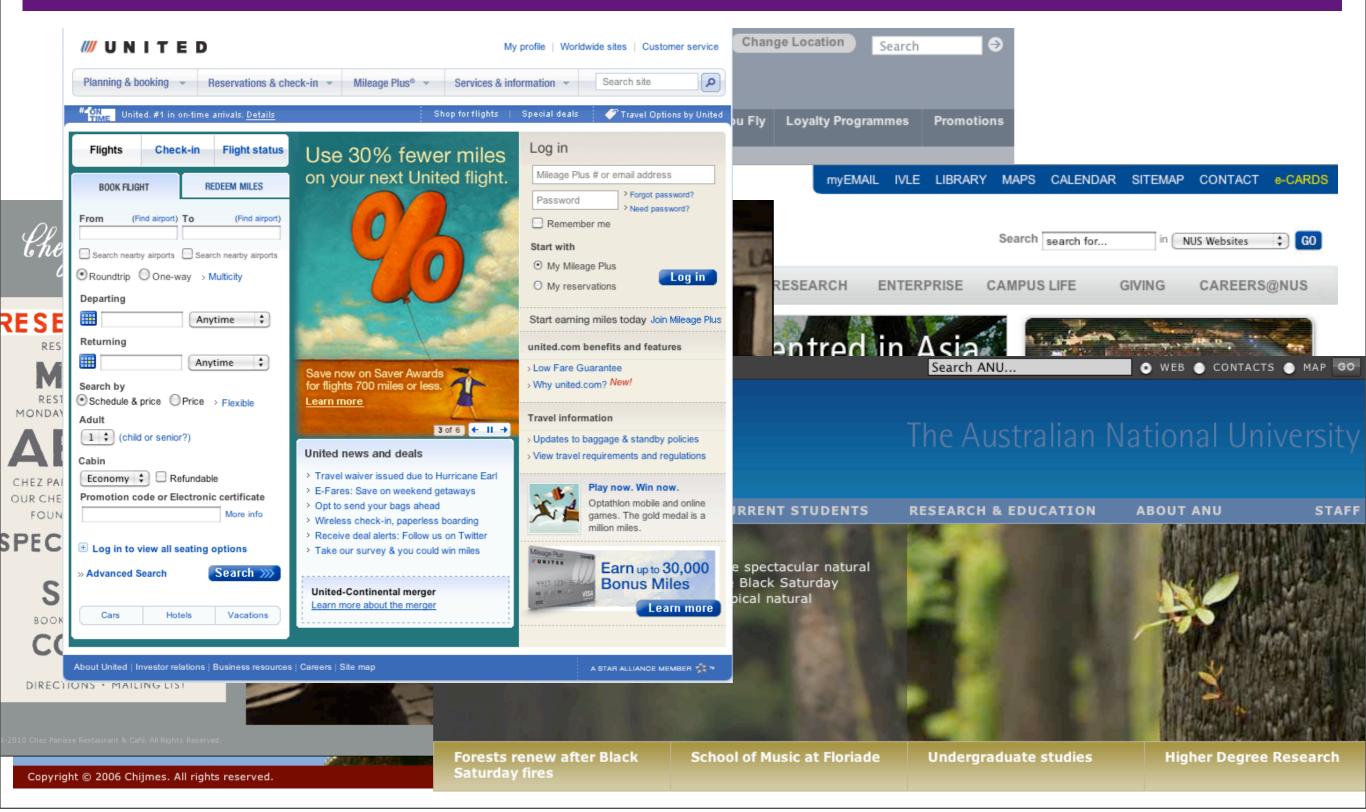
- Combine aggregates keys before sending to the reducer (saves bandwidth)
- Map must be stateless in blocks
- Reduce must be commutative in data
- Fault tolerance
  - Start jobs where the data is (move code note data - nodes run the file system, too)
  - Restart machines if maps fail (have replicas)
  - Restart reducers based on intermediate data
- Good fit for many algorithms
- Good if only a small number of MapReduce iterations needed
- Need to request machines at each iteration (time consuming)
- State lost in between maps
- Communication only via file I/O

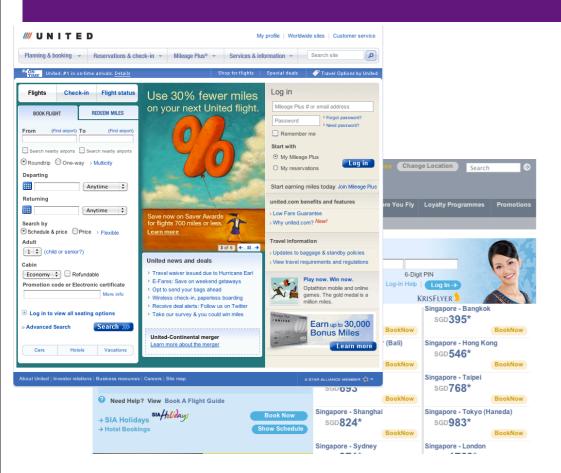


# Motivation - Topic models

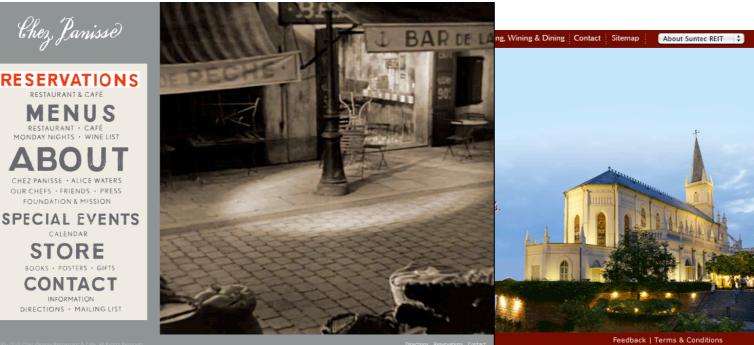


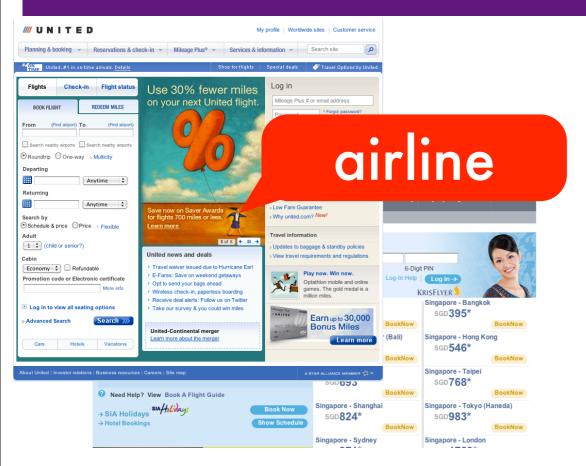


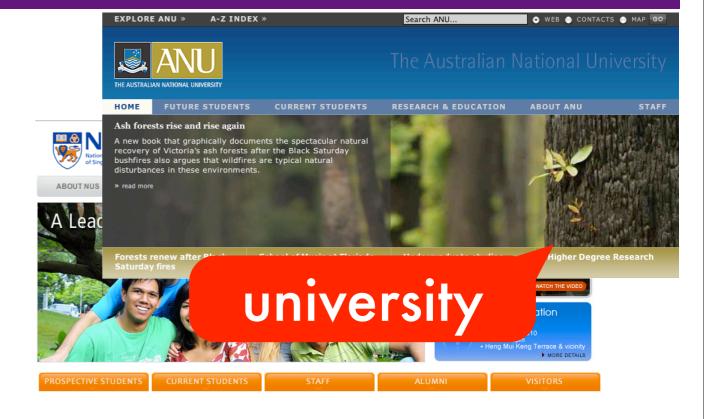






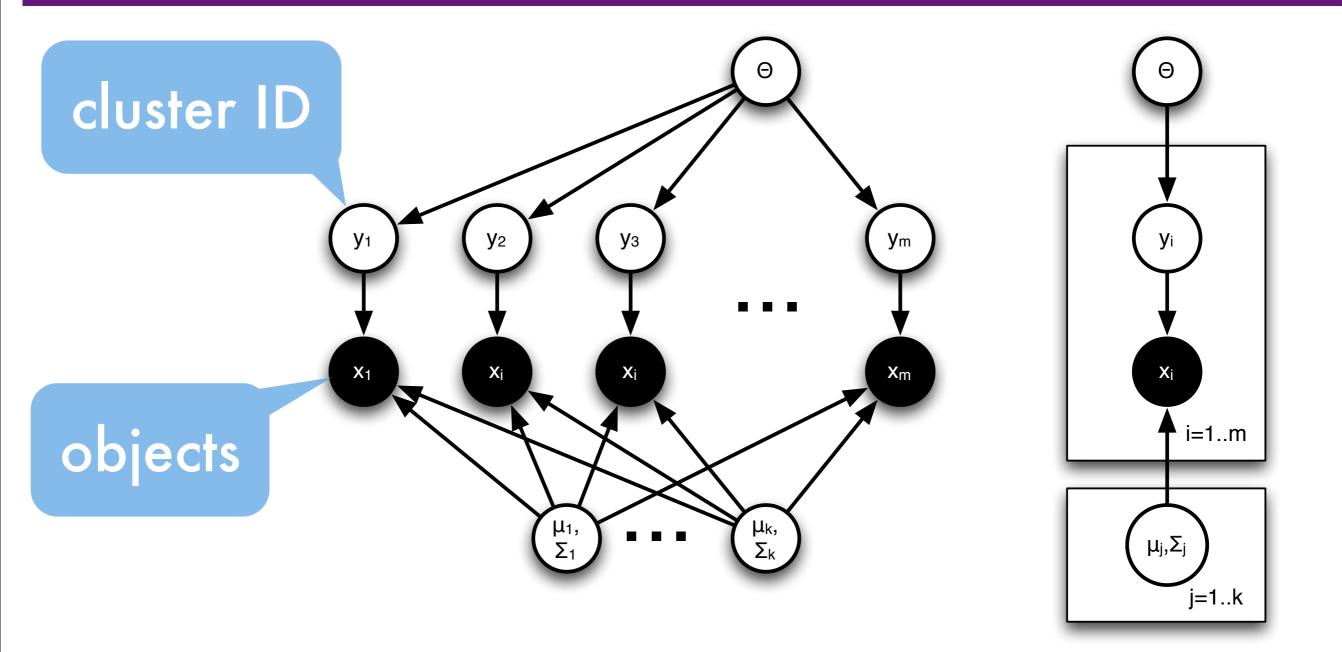




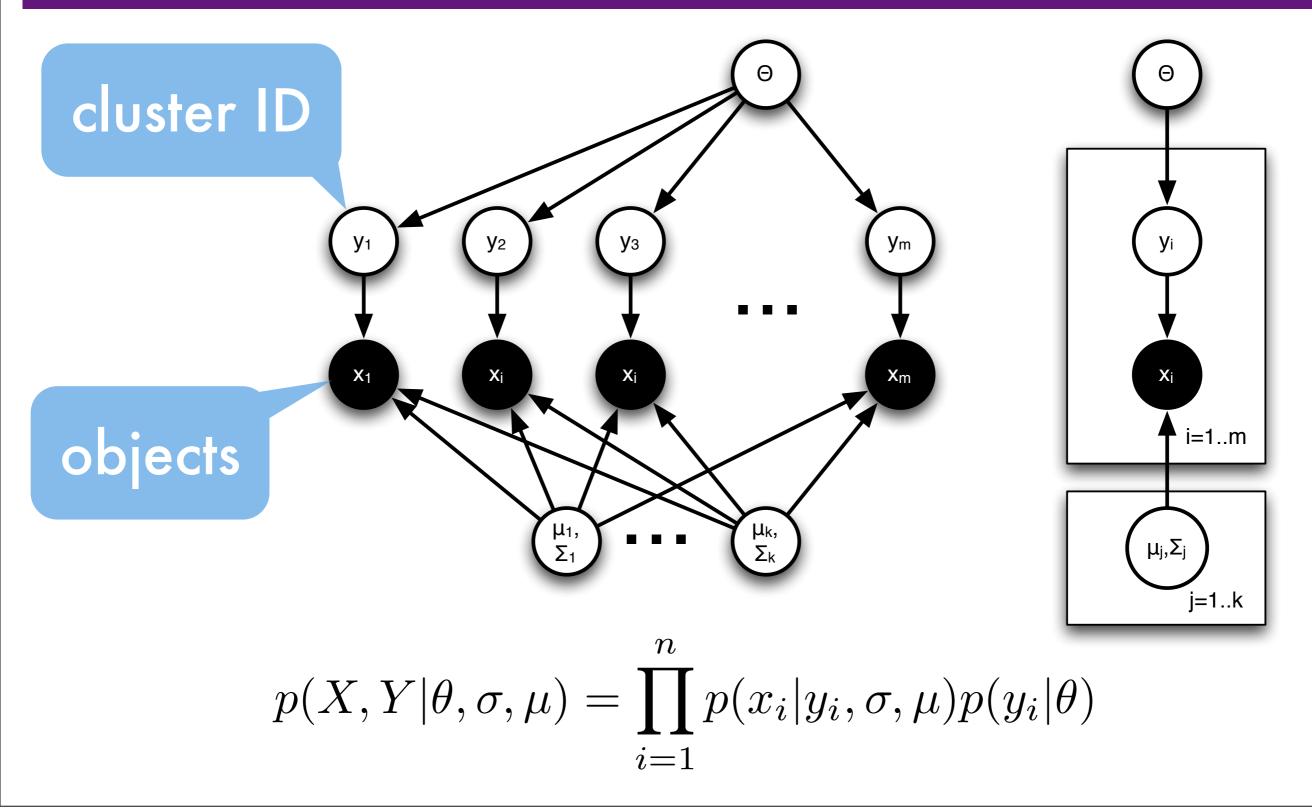




### Generative Model

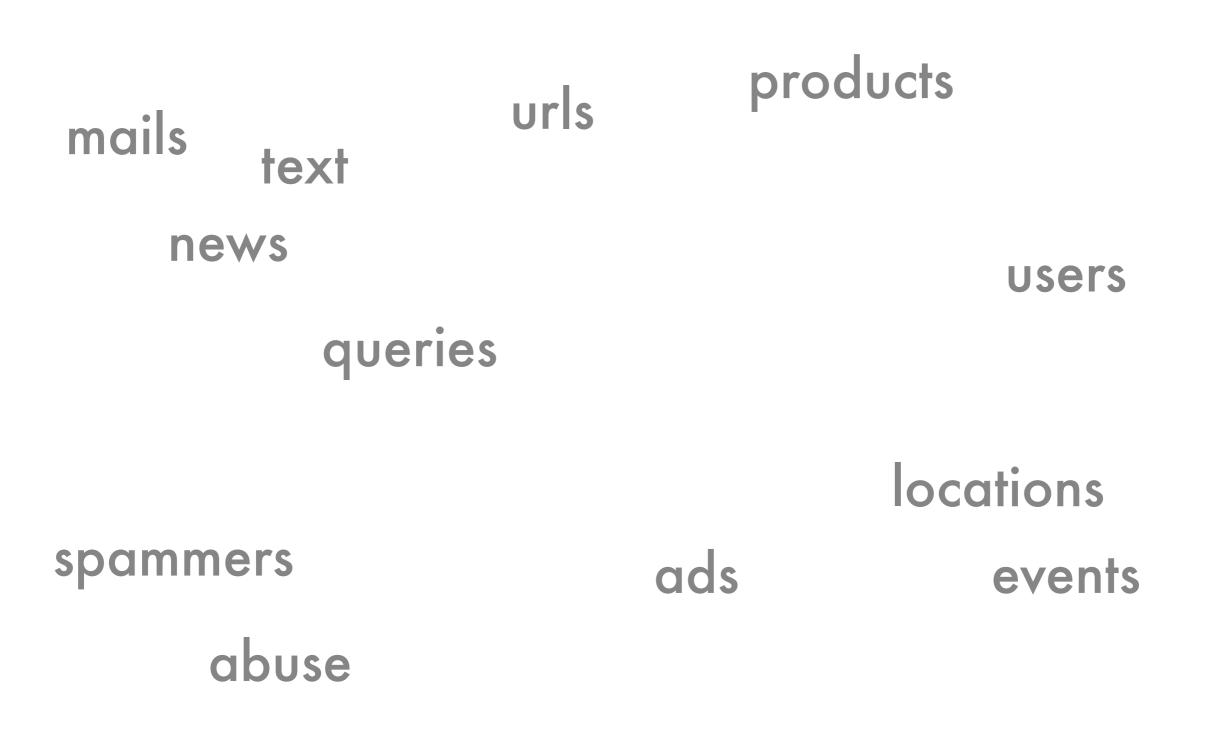


### Generative Model



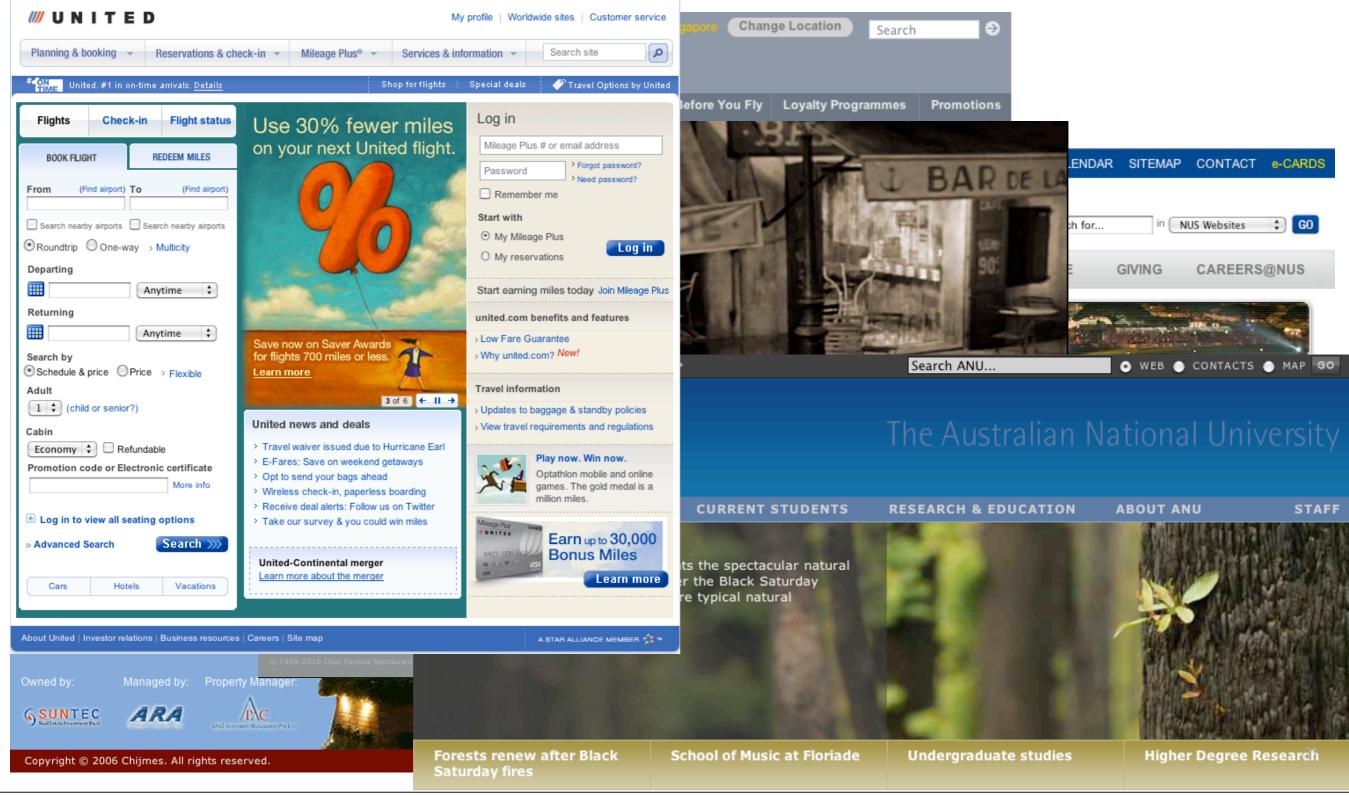
## What can we cluster?

### What can we cluster?

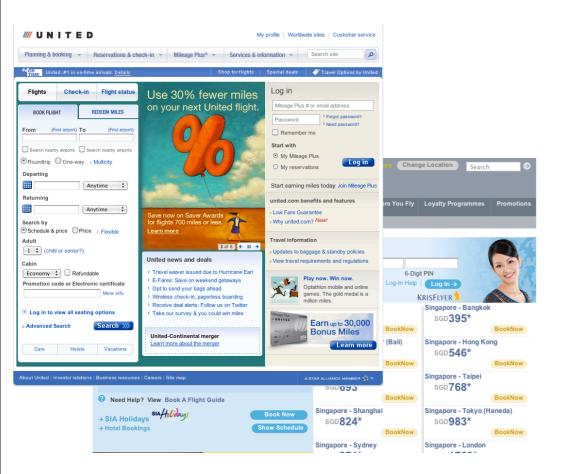


Google





#### Grouping objects



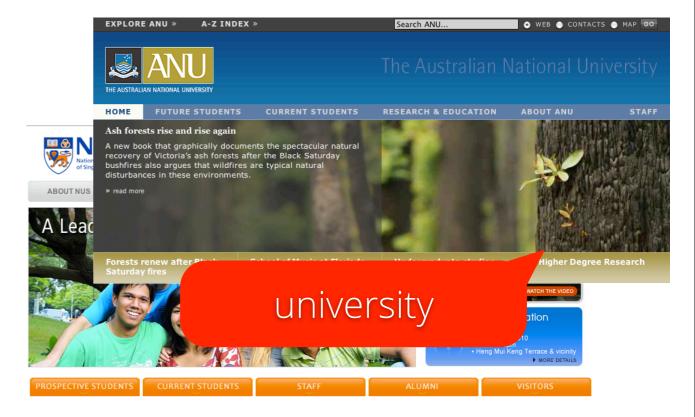


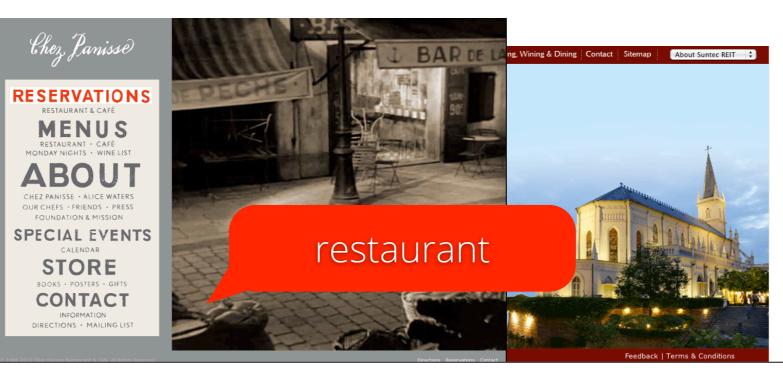
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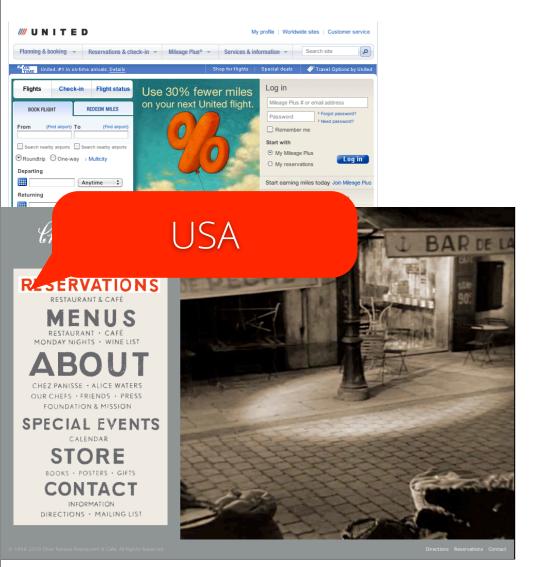


#### Grouping objects

/// UNITED	м	ly profile   Worldwid	le sites   Customer service			
Planning & booking 👻 Reservations & cl	eck-in ▼ Mileage Plus® ▼ Services & in	formation 👻	Search site			
United. #1 in on-time arrivals. <u>Details</u>	Shop for flights	Special deals	🏈 Travel Options by United			
Flights Check-in Flight status	Use 30% fewer miles	Log in				
BOOK FLIGHT REDEEM MILES	on your next United flight.		> Forgot password?			
From (Find airport) To (Find airport)		Password	Culture Carter			
Search nearby airports Search nearby airports						
Roundtrip     One-way     Multicity			2	irli	ne	
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Anytime 🛟						
Returning Anytime \$						
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Schedule & price      Price      Flexible	Learn more					
Adult (child or senior?)	3 of 6 ← II →	Travel informat	ion gage & standby policies			
Cabin	United news and deals		uirements and regulations		000	Cold Cold
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Log in to view all seating options	> Take our survey & you could win miles	Misage Plat Ower	Earn up to 30,000		sgD395*	
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About United   Investor relations   Business resources   Careers   Site map 🛛 🗛 STAR ALLIANCE MEMBER 🔅 *					Singapore - Taipei	
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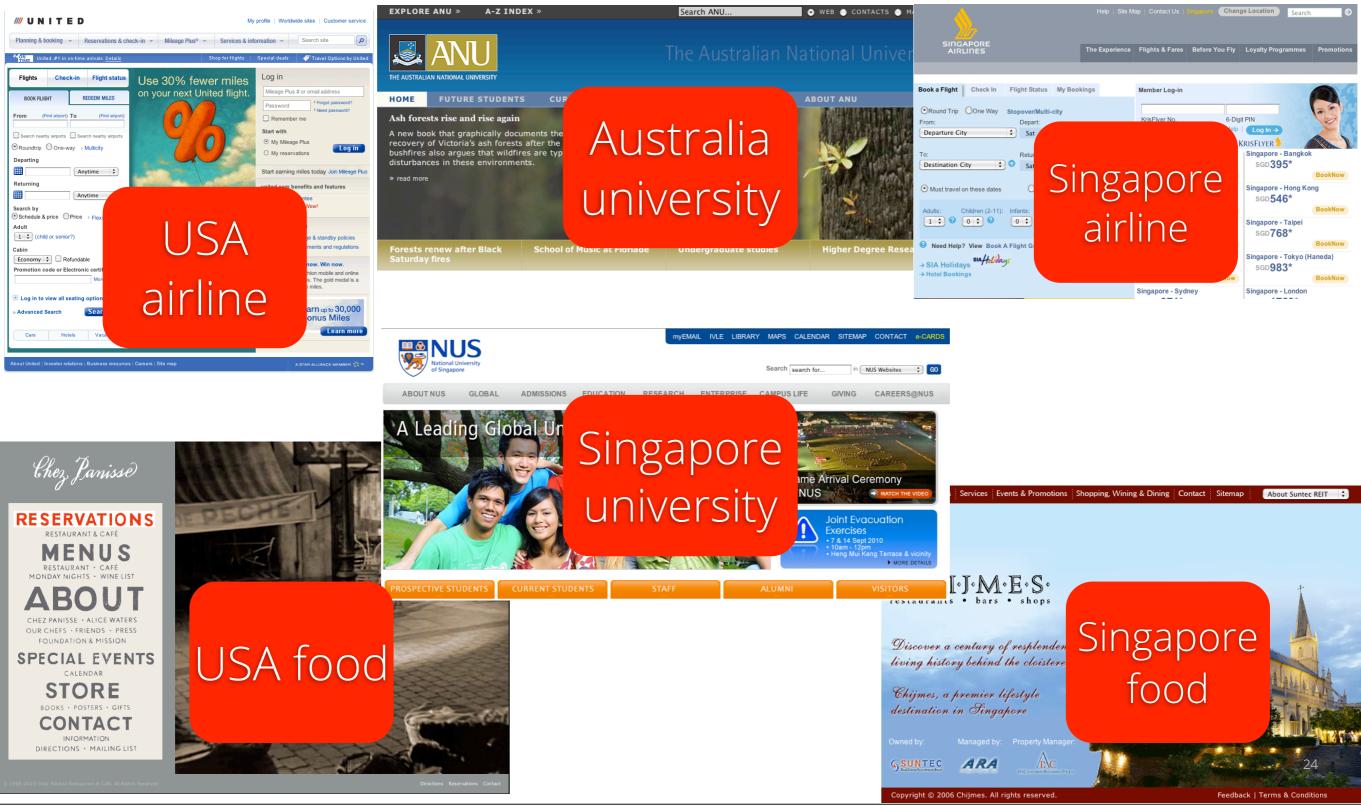




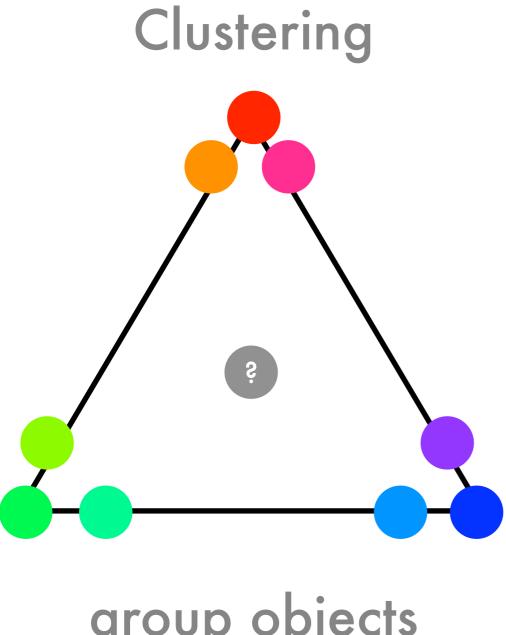




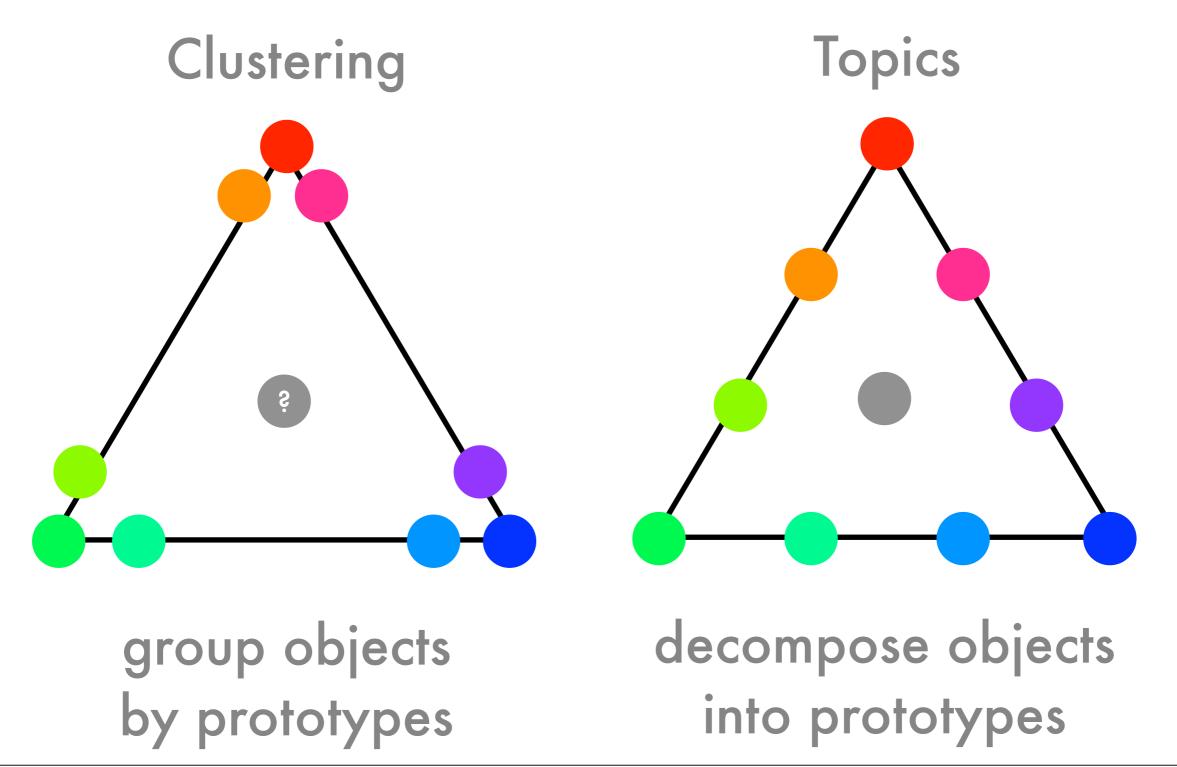
#### **Topic Models**



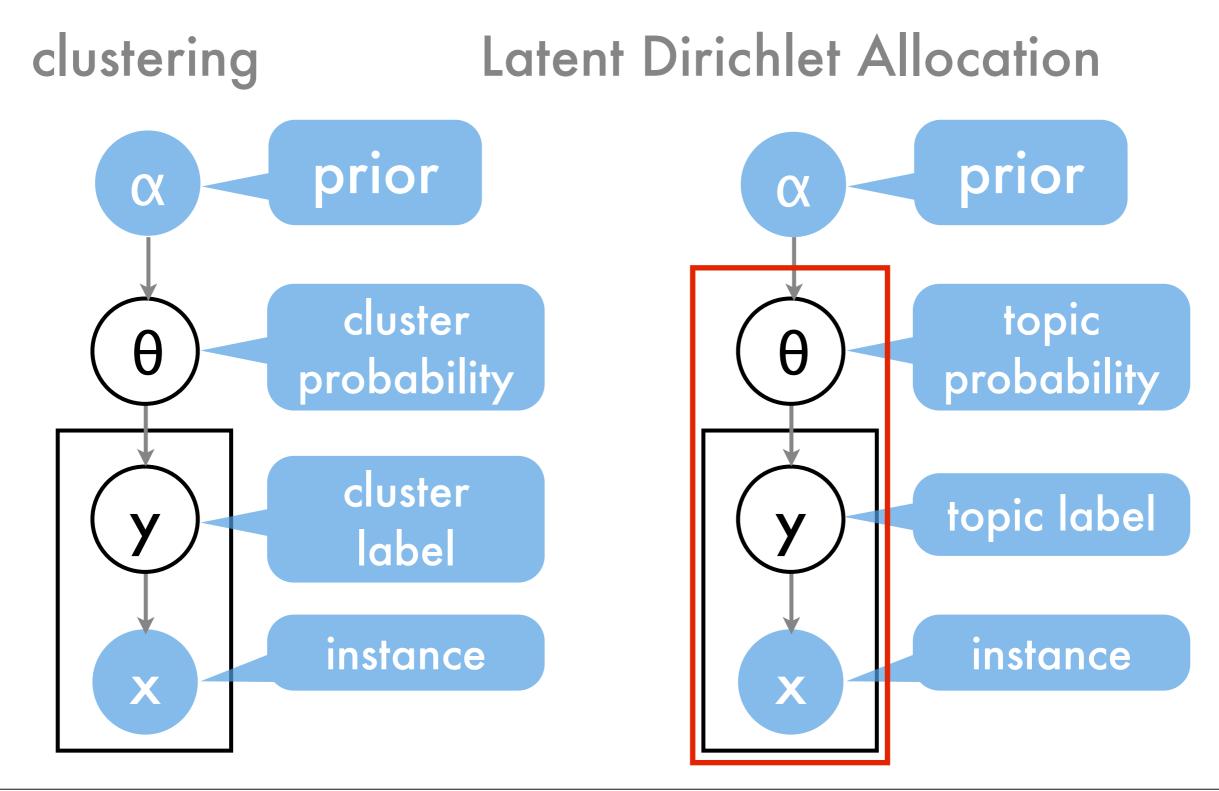
### **Clustering & Topic Models**



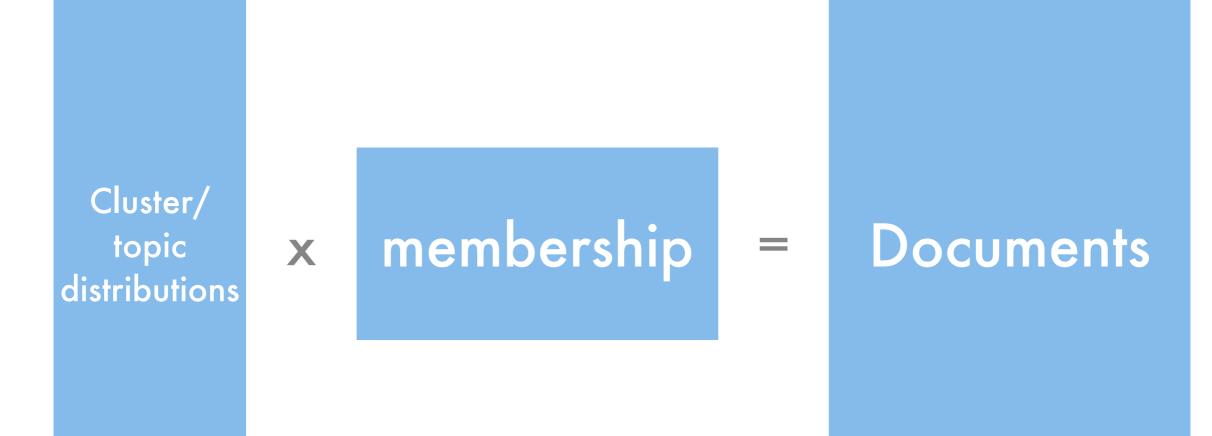
### **Clustering & Topic Models**



# Clustering & Topic Models



# Clustering & Topic Models



clustering: (0, 1) matrix topic model: stochastic matrix LSI: arbitrary matrices

### Topics in text

The William Randolph Hearst Foundation will give \$1.25 million to Lincoln Center, Metropolitan Opera Co., New York Philharmonic and Juilliard School. "Our board felt that we had a real opportunity to make a mark on the future of the performing arts with these grants an act every bit as important as our traditional areas of support in health, medical research, education and the social services," Hearst Foundation President Randolph A. Hearst said Monday in announcing the grants. Lincoln Center's share will be \$200,000 for its new building, which will house young artists and provide new public facilities. The Metropolitan Opera Co. and New York Philharmonic will receive \$400,000 each. The Juilliard School, where music and the performing arts are taught, will get \$250,000. The Hearst Foundation, a leading supporter of the Lincoln Center Consolidated Corporate Fund, will make its usual annual \$100,000 donation, too.

#### Latent Dirichlet Allocation; Blei, Ng, Jordan, JMLR 2003

### **Example Topics**

"Arts"	"Budgets"	"Children"	"Education"
NEW	MILLION	CHILDREN	SCHOOL
FILM	TAX	WOMEN	STUDENTS
SHOW	PROGRAM	PEOPLE	SCHOOLS
MUSIC	BUDGET	CHILD	EDUCATION
MOVIE	BILLION	YEARS	TEACHERS
PLAY	FEDERAL	FAMILIES	HIGH
MUSICAL	YEAR	WORK	PUBLIC
BEST	SPENDING	PARENTS	TEACHER
ACTOR	NEW	SAYS	BENNETT
FIRST	STATE	FAMILY	MANIGAT
YORK	PLAN	WELFARE	NAMPHY
OPERA	MONEY	MEN	STATE
THEATER	PROGRAMS	PERCENT	PRESIDENT
ACTRESS	GOVERNMENT	CARE	ELEMENTARY
LOVE	CONGRESS	LIFE	HAITI

Latent Dirichlet Allocation; Blei, Ng, Jordan, JMLR 2003

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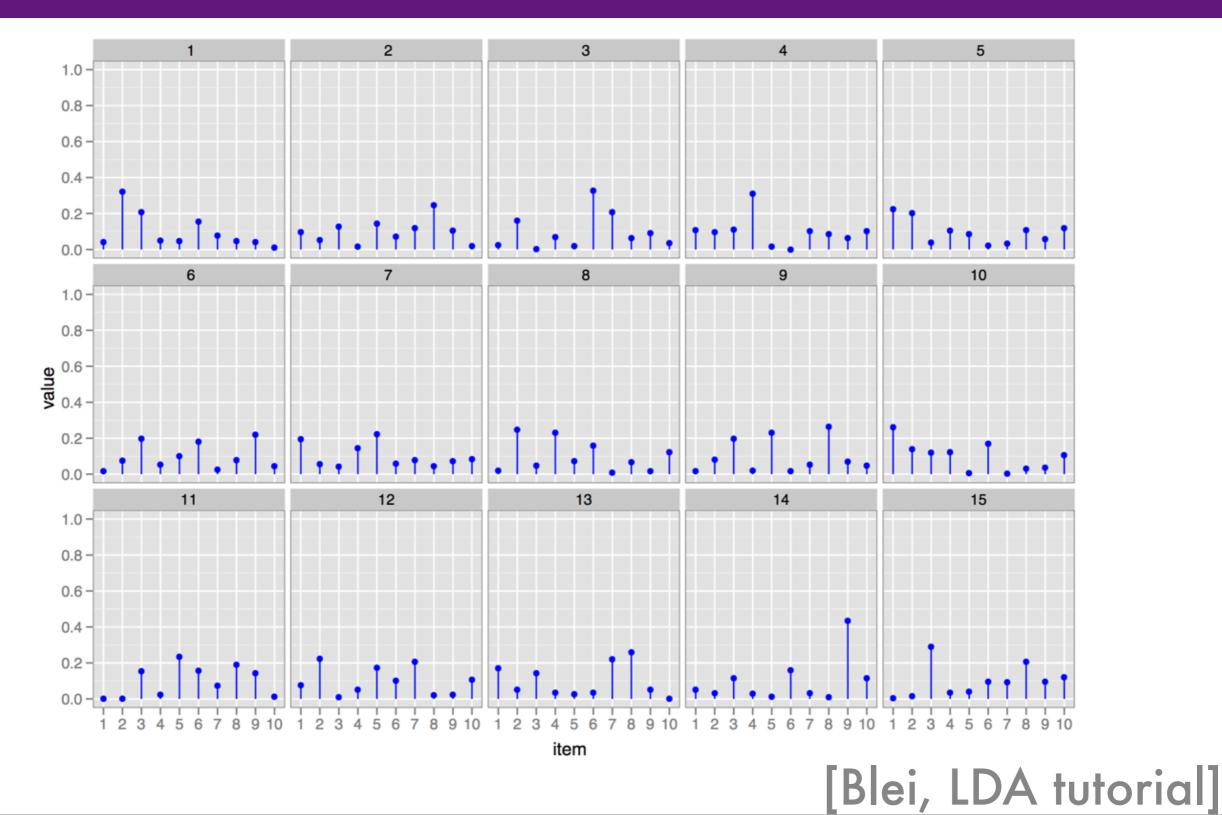
### Dirichlet Distribution

• Is a distribution over the simplex, i.e. positive vectors that sum to 1:

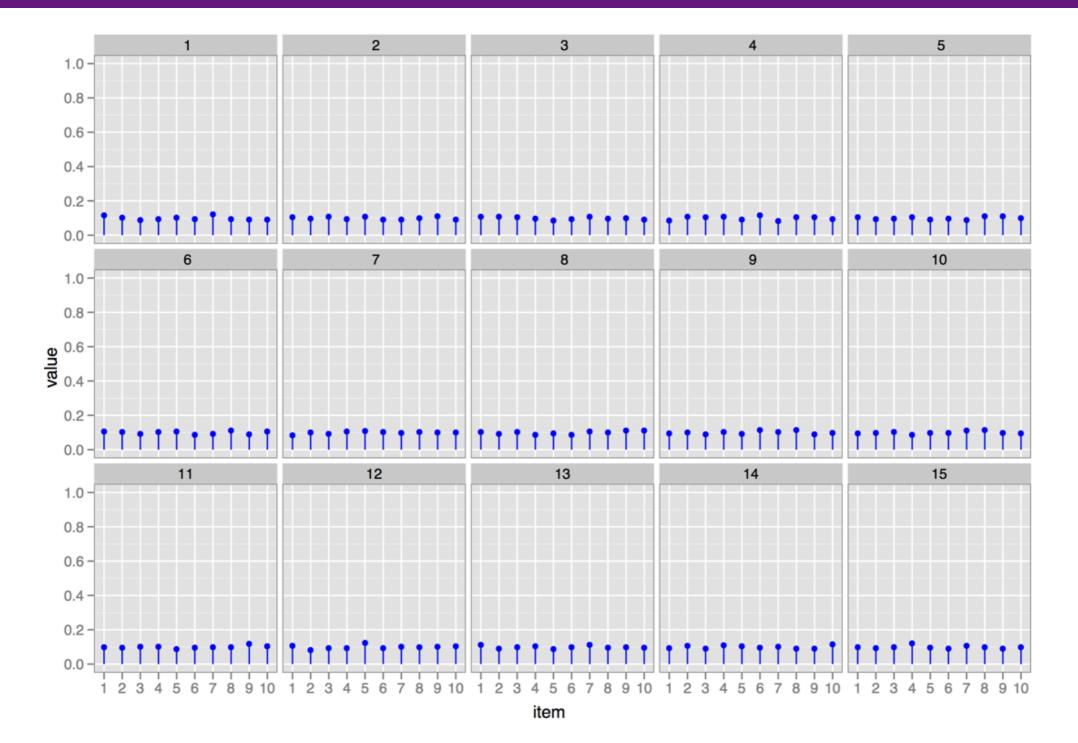
$$P(\theta|\alpha) = \frac{\Gamma(\sum_{i} \alpha_{i})}{\prod_{i} \Gamma(\alpha_{i})} \prod_{i} \theta_{i}^{\alpha_{i}-1}$$

- $\alpha$  controls the shape of the distribution
- Expectations:  $E[\theta_i | \alpha] = \frac{\alpha_i}{\sum_i \alpha_i}$
- Conjugate to the multinomial distribution

#### $\alpha = 1$

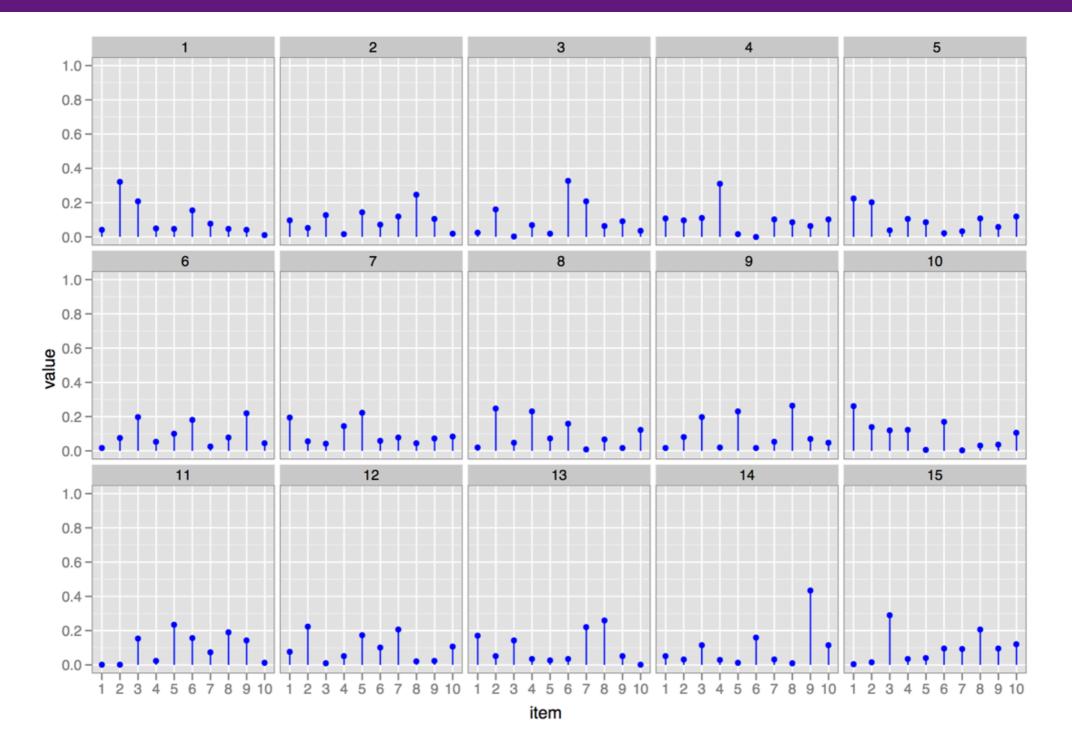


#### $\alpha = 100$



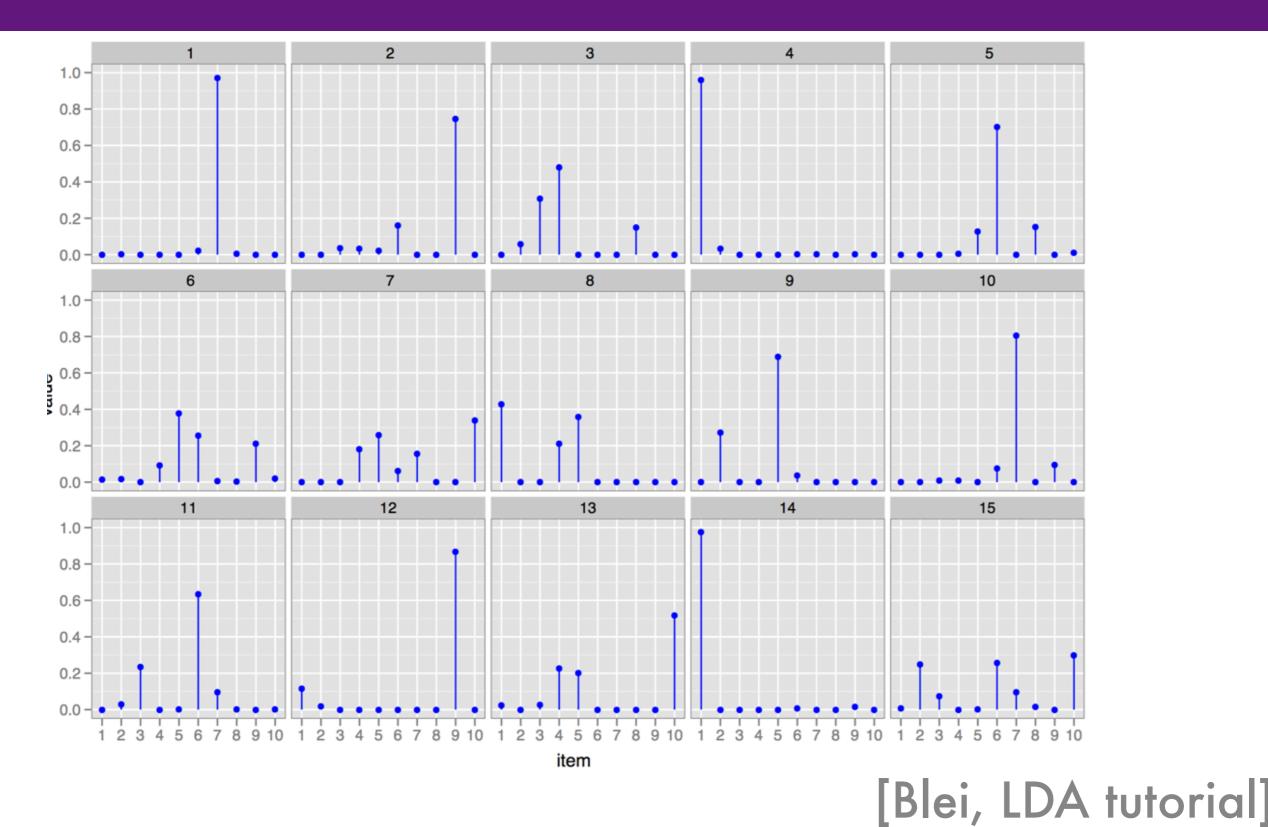
[Blei, LDA tutorial]

#### $\alpha = 1$

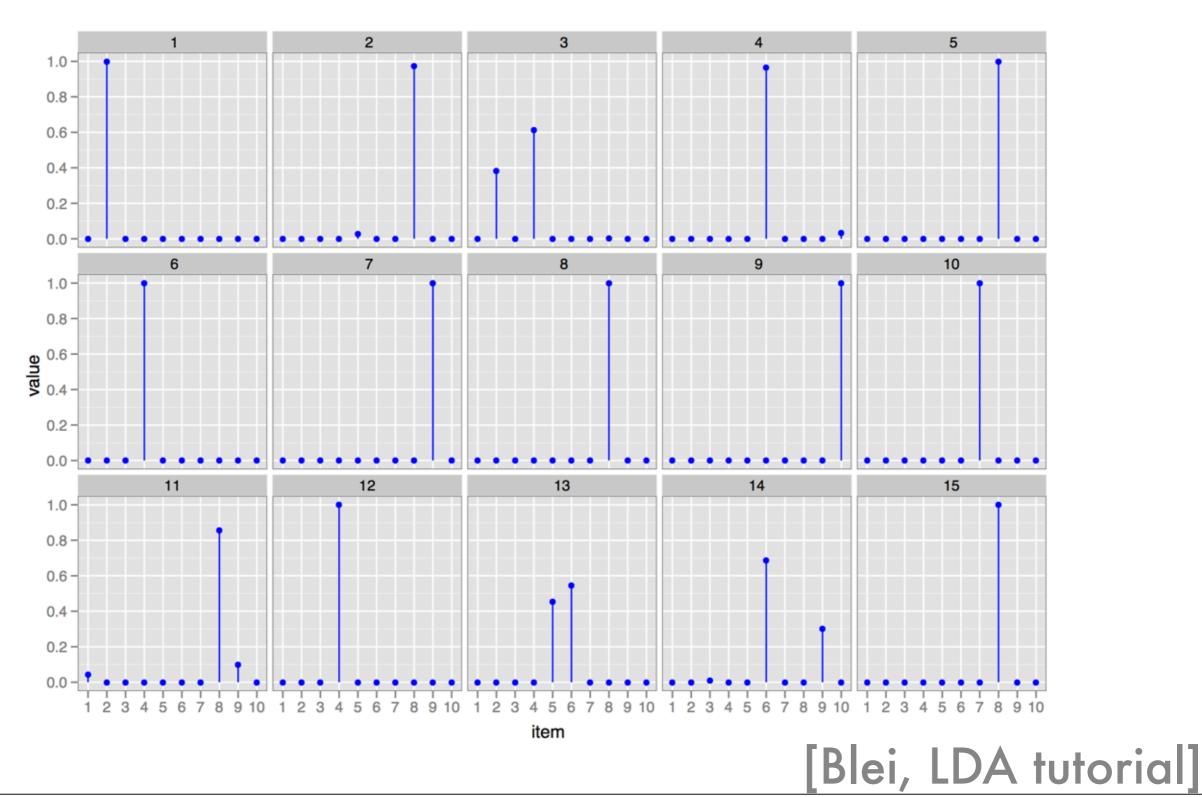


[Blei, LDA tutorial]

#### $\alpha = .1$



#### $\alpha = .01$



### Dirichlet Distribution

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$$P(\theta|\alpha) = \frac{\Gamma(\sum_{i} \alpha_{i})}{\prod_{i} \Gamma(\alpha_{i})} \prod_{i} \theta_{i}^{\alpha_{i}-1}$$

• Conjugate to the multinomial distribution  $P(\theta|\alpha, x) = \frac{\Gamma(\sum_{i} x_{i} + \alpha_{i})}{\prod_{i} \Gamma(x_{i} + \alpha_{i})} \prod_{i} \theta_{i}^{x_{i} + \alpha_{i} - 1}$ 

### Dirichlet Distribution

• Prior  

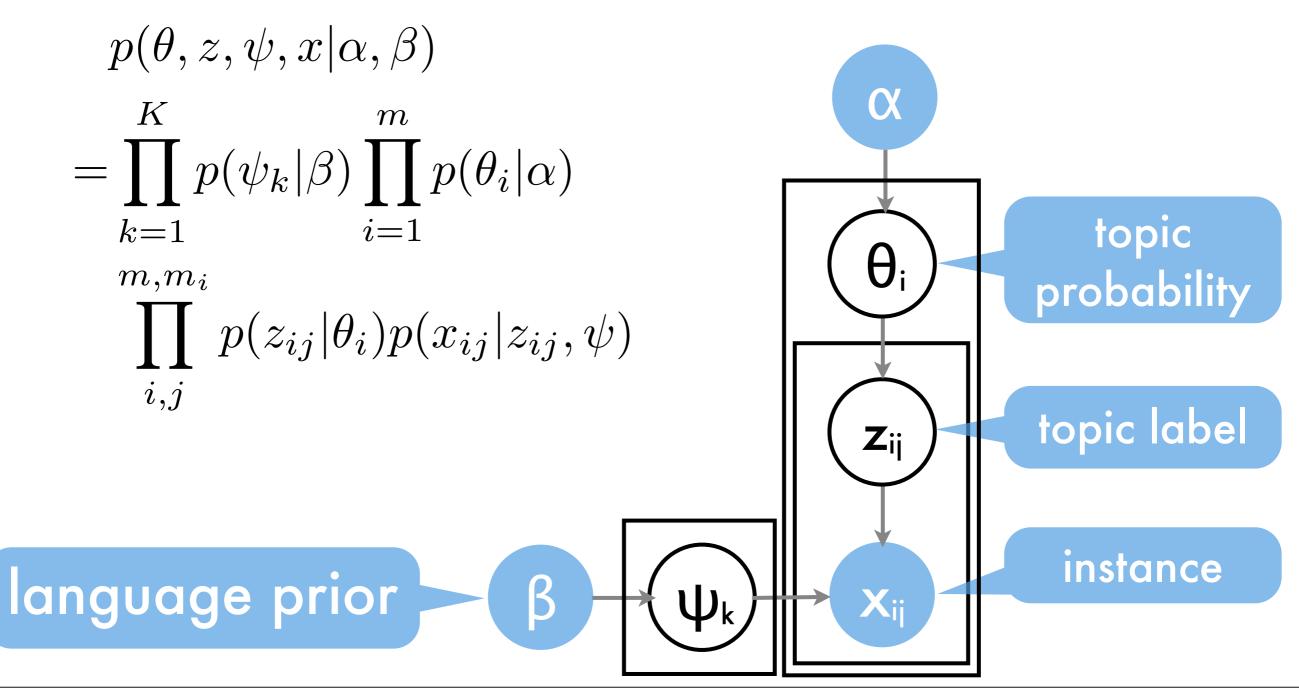
$$P(\theta|\alpha) \sim Dir(\alpha_1, ..., \alpha_k)$$

$$E[\theta_i|\alpha] = \frac{\alpha_i}{\sum_i \alpha_i}$$

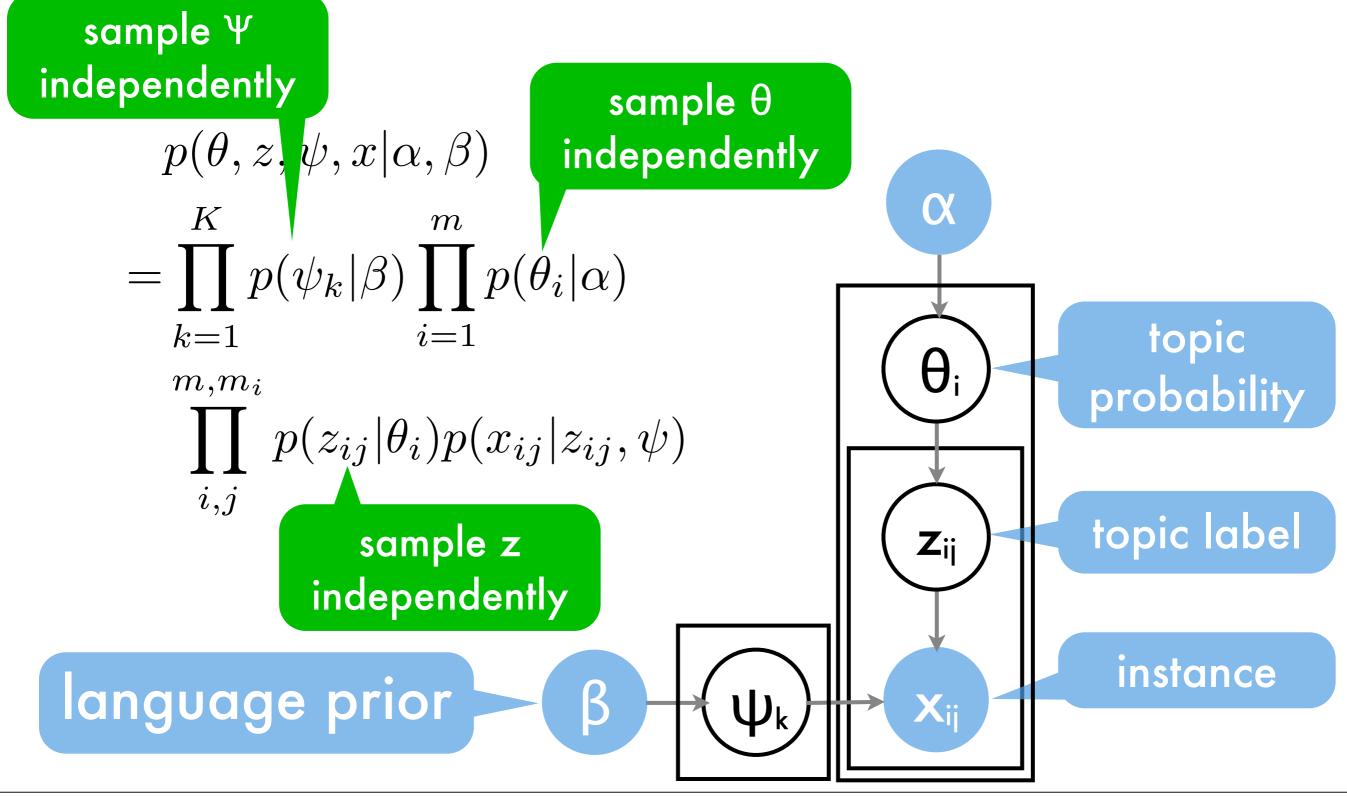
• Posterior

$$P(\theta|x,\alpha) \sim Dir(x_1 + \alpha_1, ..., x_k + \alpha_k)$$
$$E[\theta_i|x,\alpha] = \frac{x_i + \alpha_i}{\sum_i x_i + \alpha_i}$$

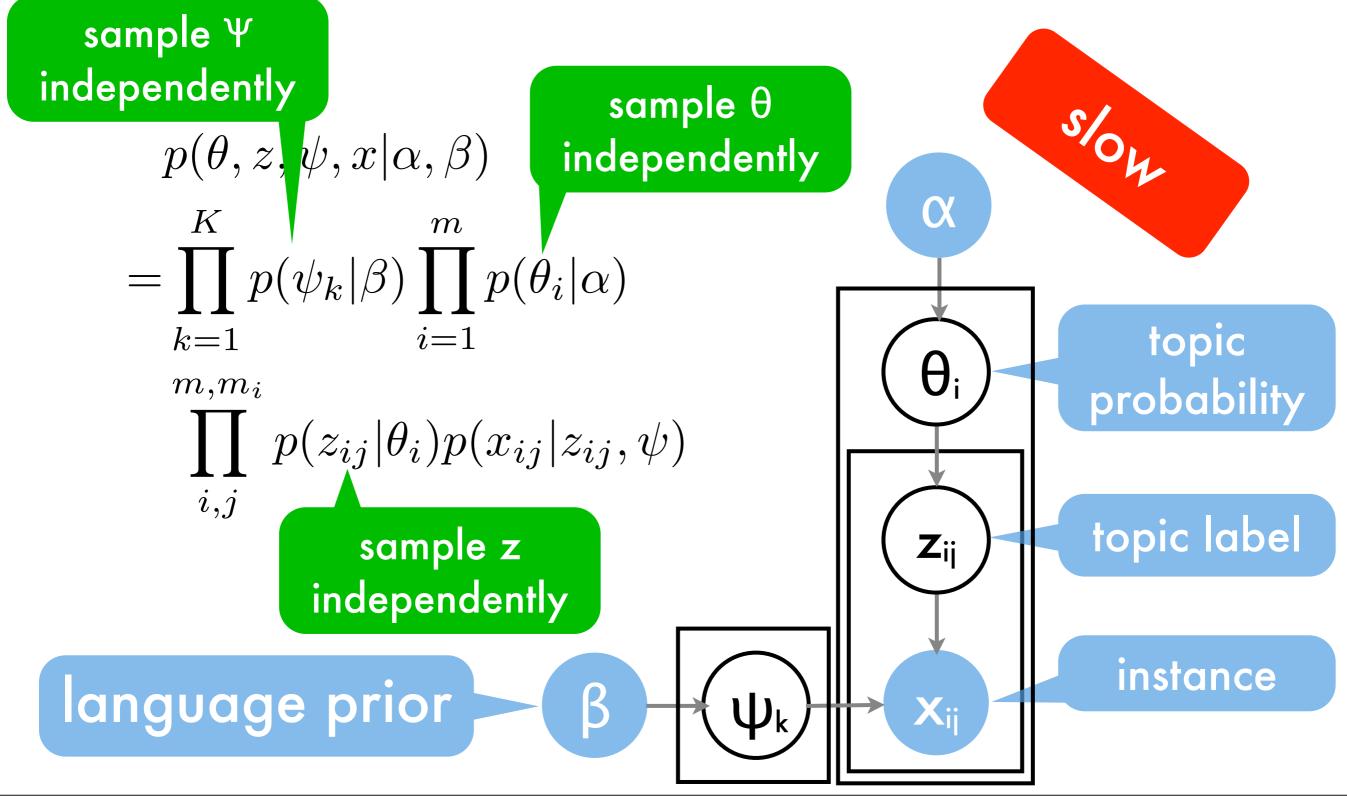
# Joint Probability Distribution

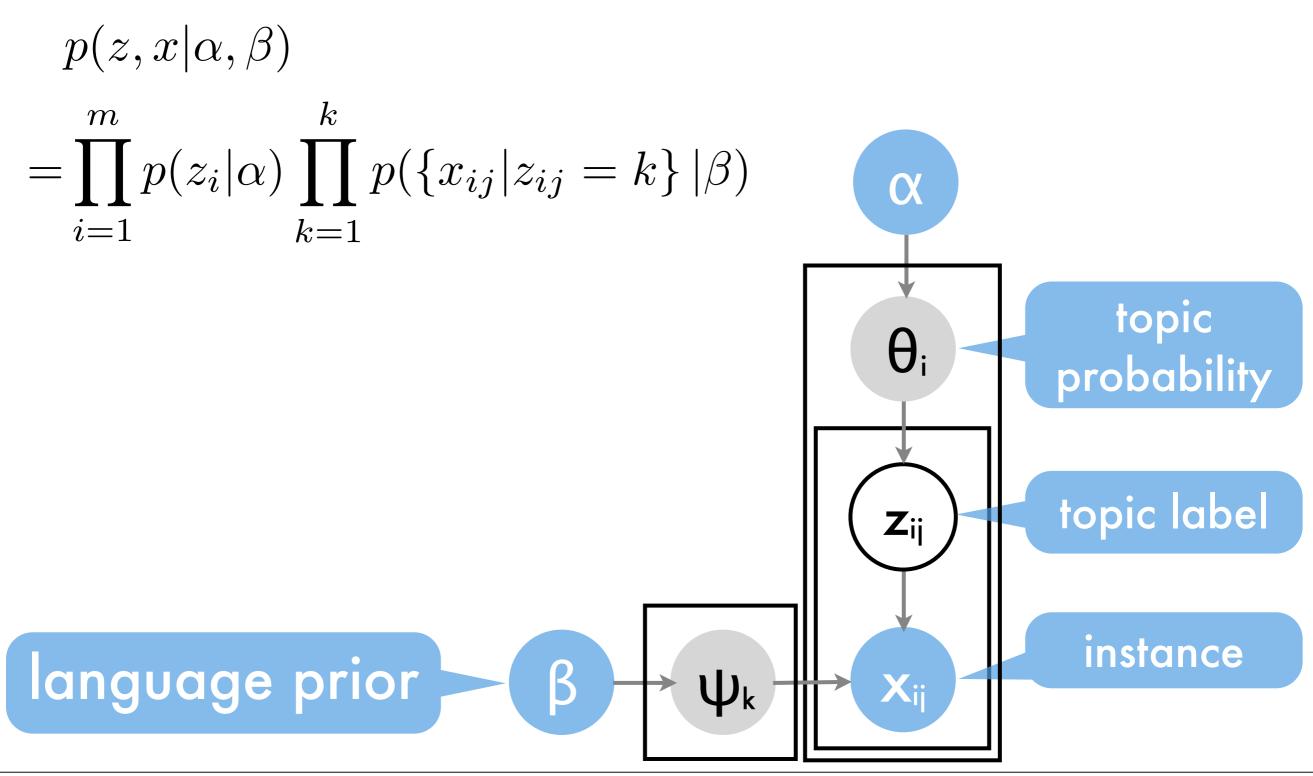


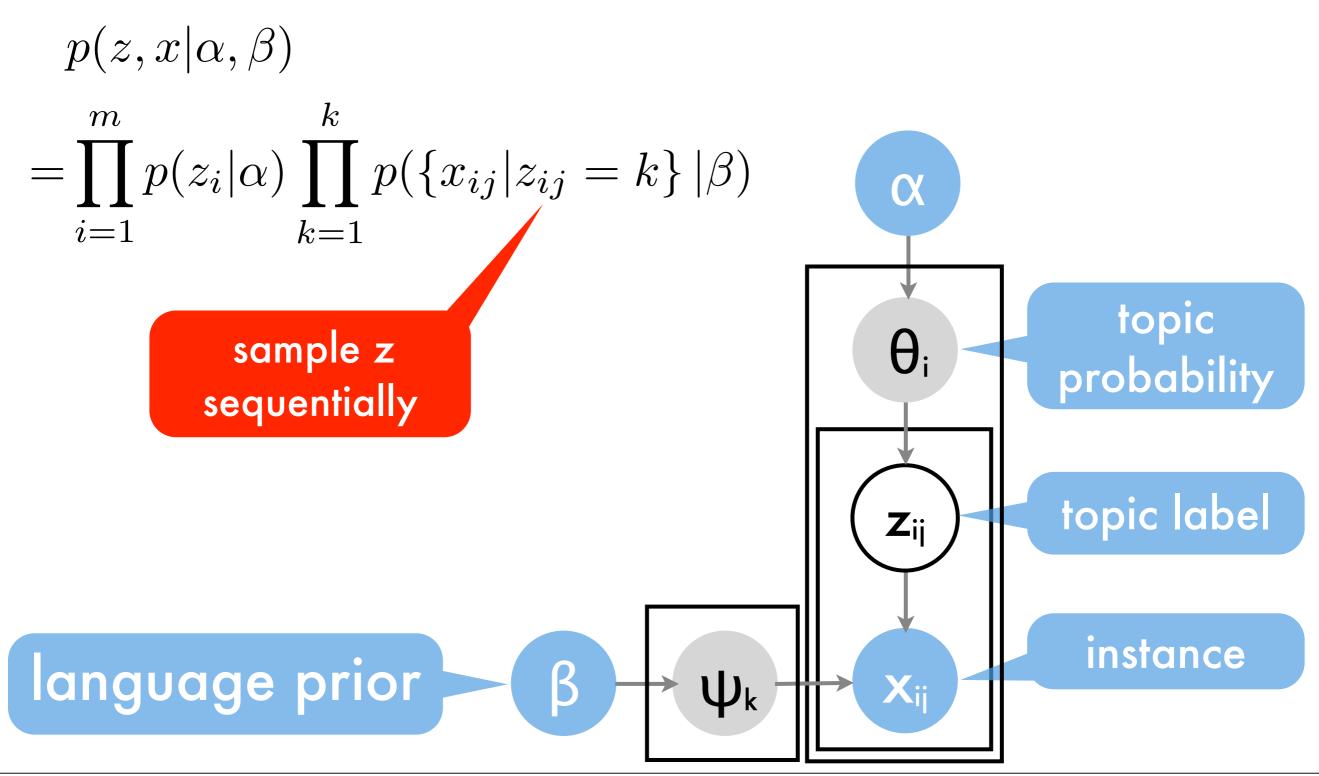
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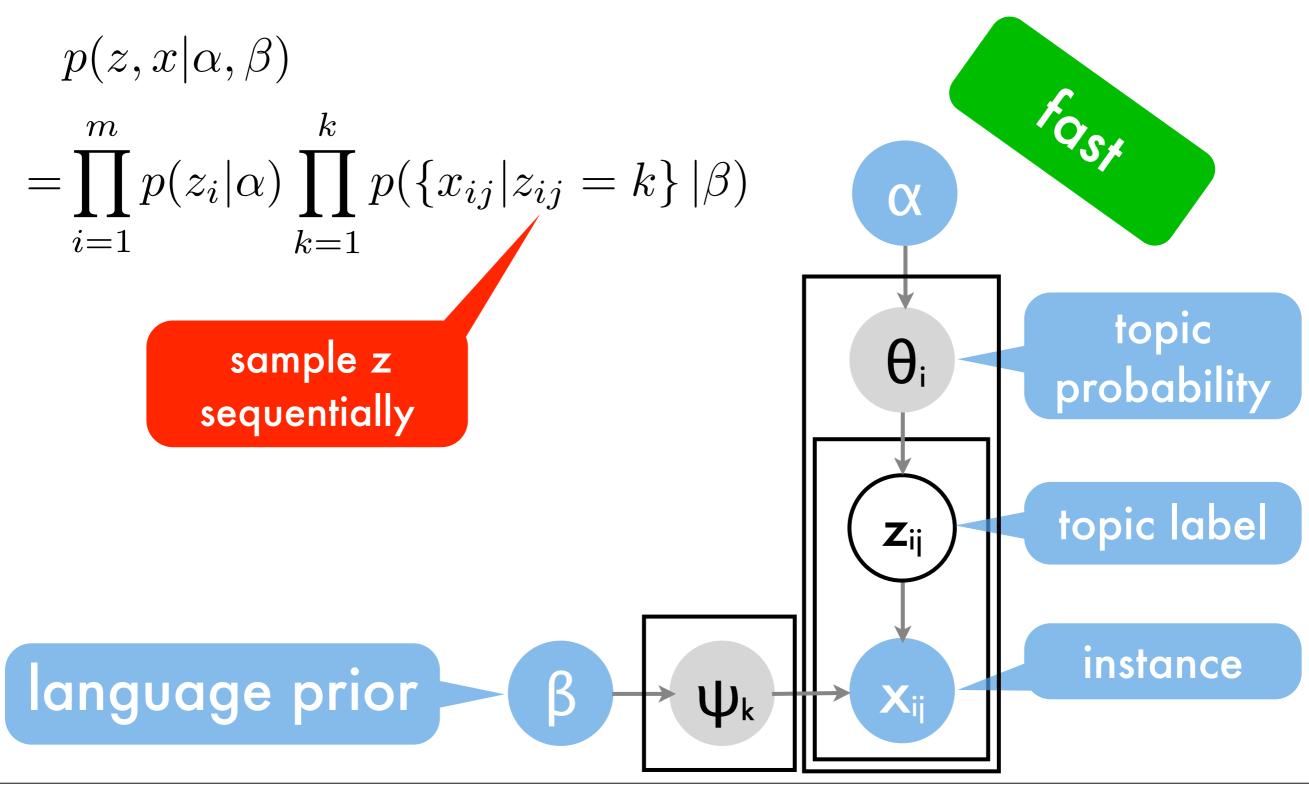


# Joint Probability Distribution

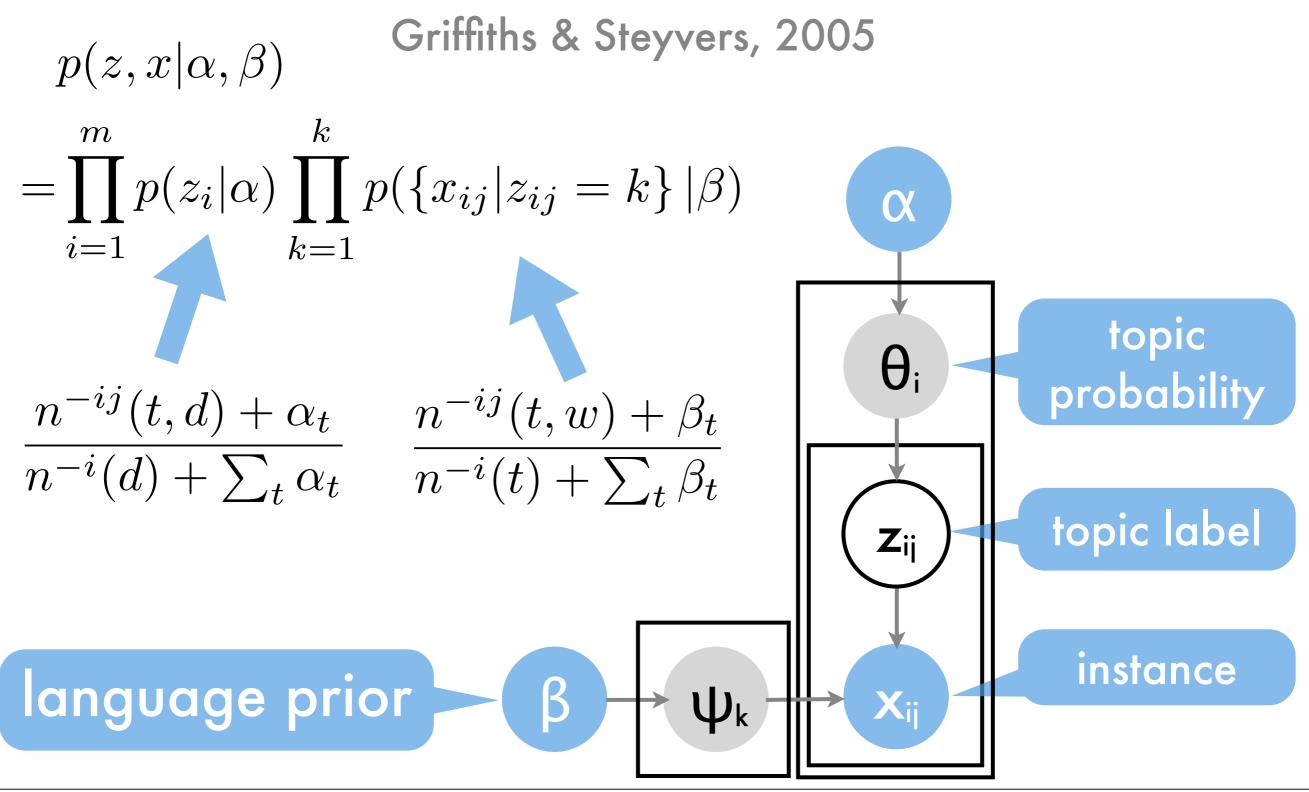


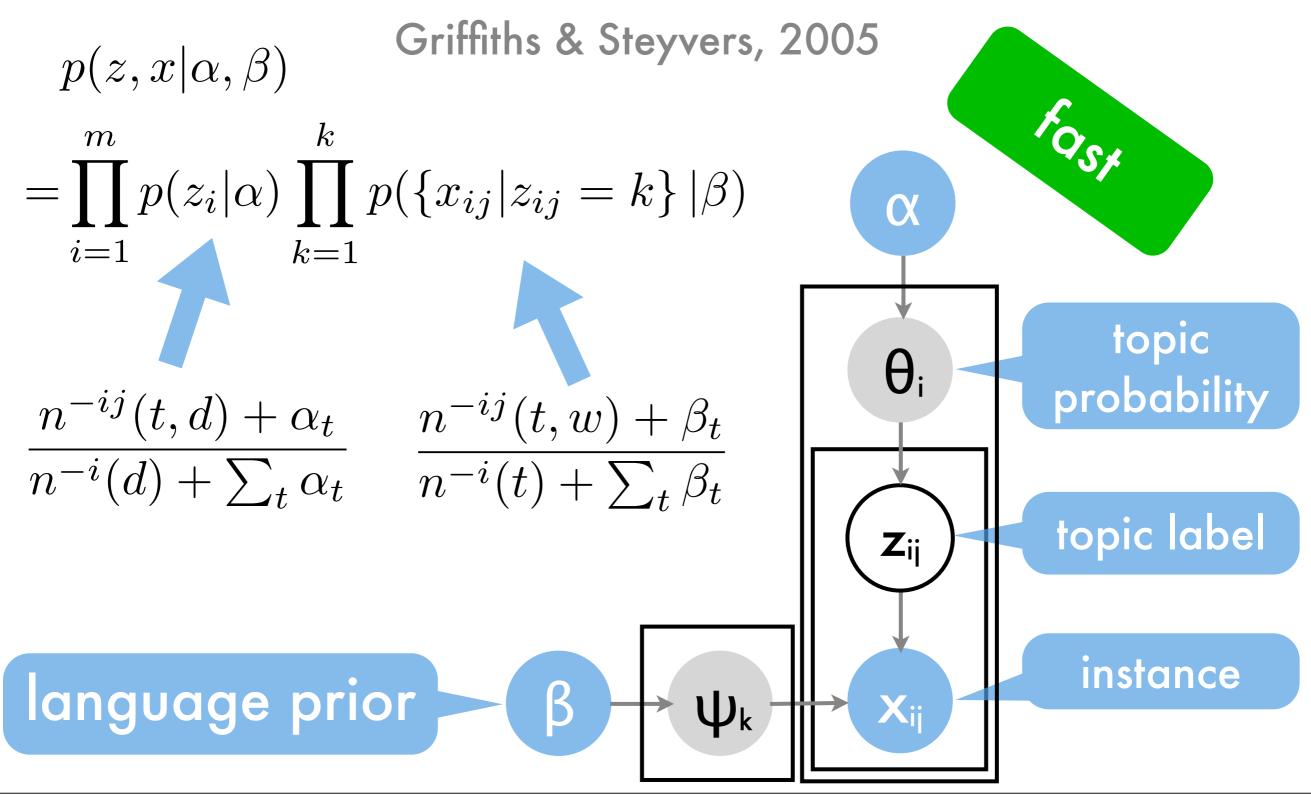






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### Derivations (was on the board)

$$p(z_{ij} = t | z^{-ij}, \alpha) =$$

$$fotal rule of probability \qquad \int_{\theta} p(\theta, z_{ij} = t | z^{-ij}, \alpha) d\theta$$

$$Chain rule = \qquad \int_{\theta} p(\theta | z^{-ij}, \alpha) p(z_{ij} = t | \theta, z^{-ij}, \alpha) d\theta$$

$$= \qquad \int_{\theta} p(\theta | z^{-ij}, \alpha) p(z_{ij} = t | \theta) d\theta$$

$$= \qquad \int_{\theta} p(\theta | z^{-ij}, \alpha) p(z_{ij} = t | \theta) d\theta$$

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$$= \qquad \int_{\theta} p(\theta | z^{-ij}, \alpha) p(z_{ij} = t | \theta) d\theta$$

= mean of the posterior of  $\theta$  given other topic assignments

$$\frac{n^{-ij}(t,d) + \alpha_t}{n^{-i}(d) + \sum_t \alpha_t}$$

Derivation for the second factor follows similarly

### Sequential Algorithm (Gibbs sampler)

- For 1000 iterations do
  - For each document do
    - For each word in the document do
      - Resample topic for the word
      - Update local (document, topic) table
      - Update CPU local (word, topic) table
      - Update global (word, topic) table

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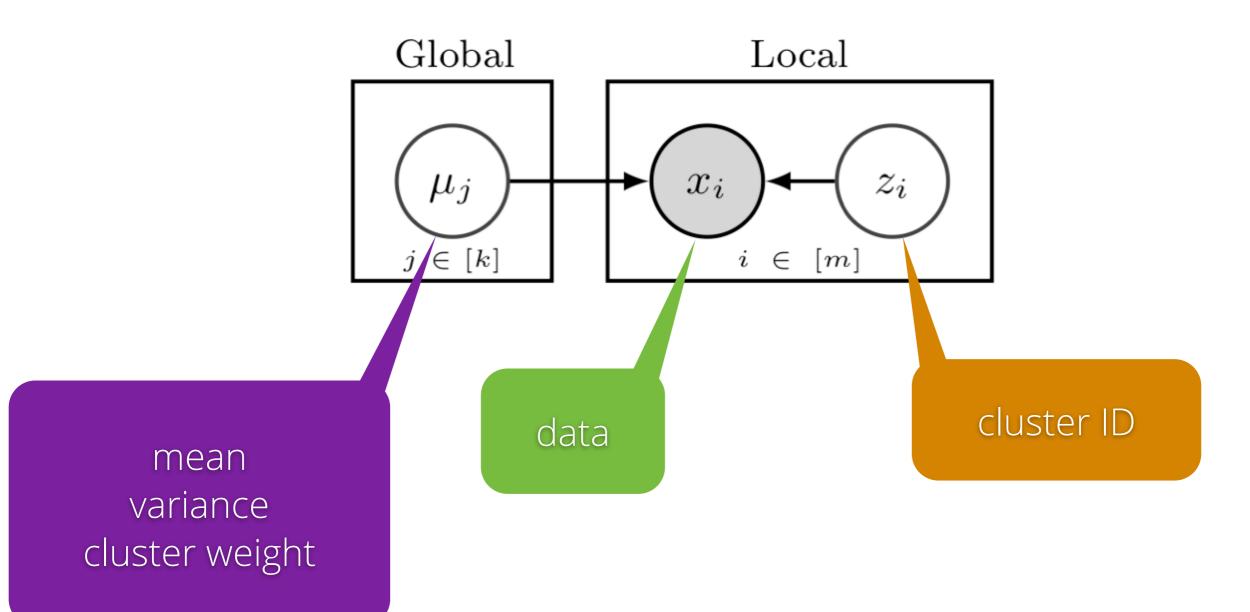
#### this kills parallelism

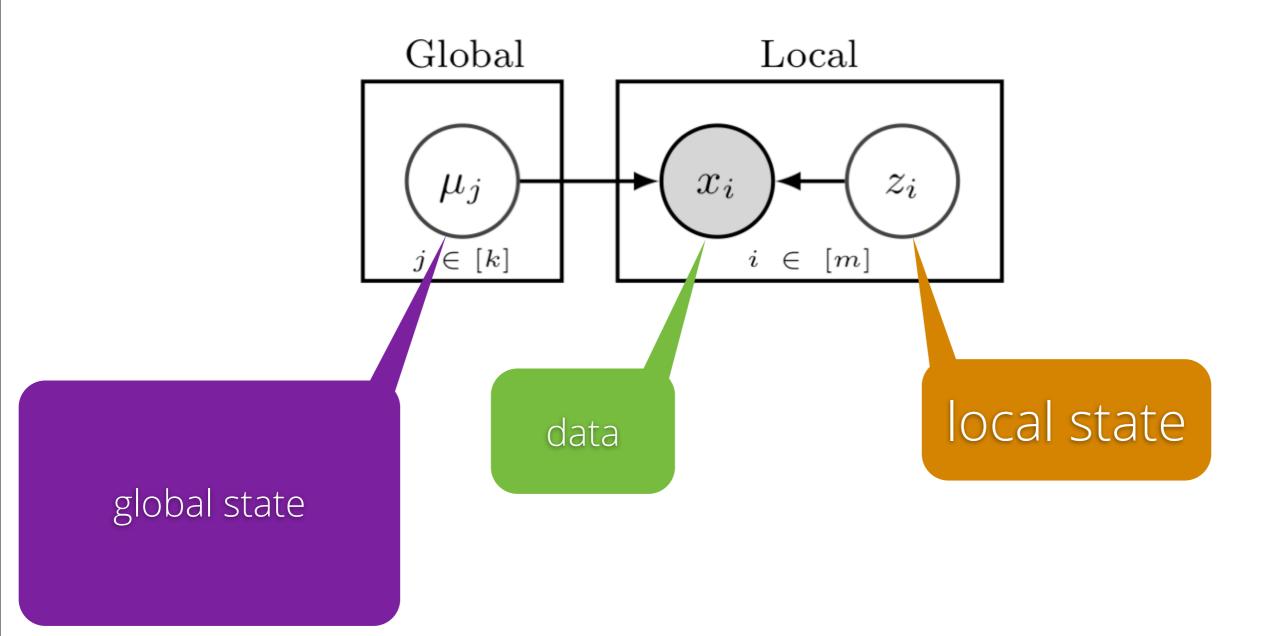
# Design Principles

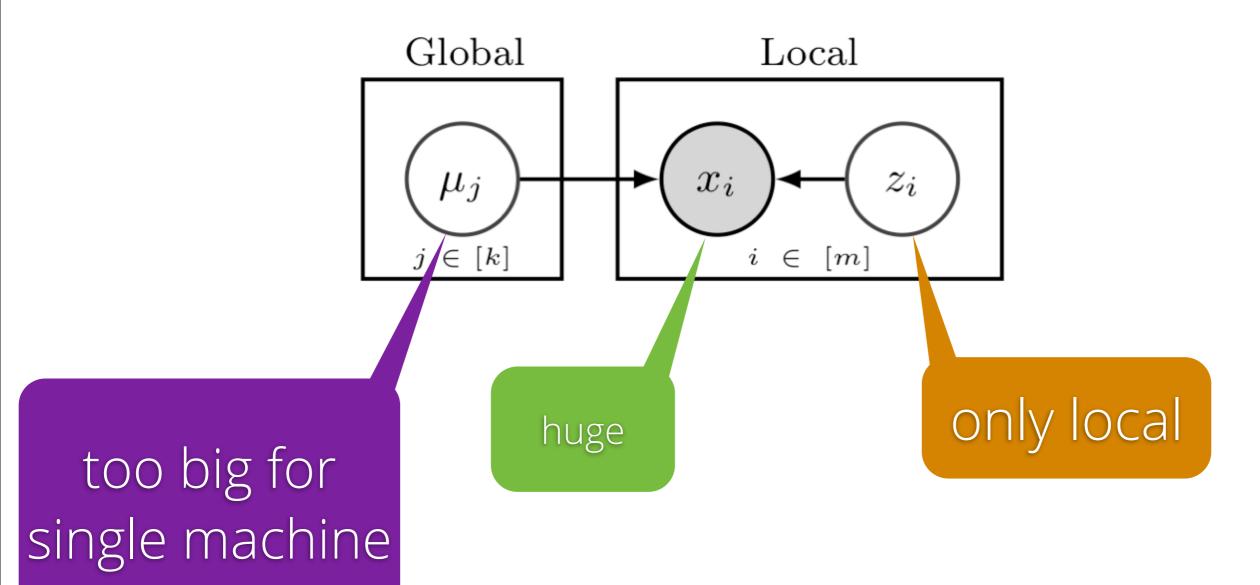


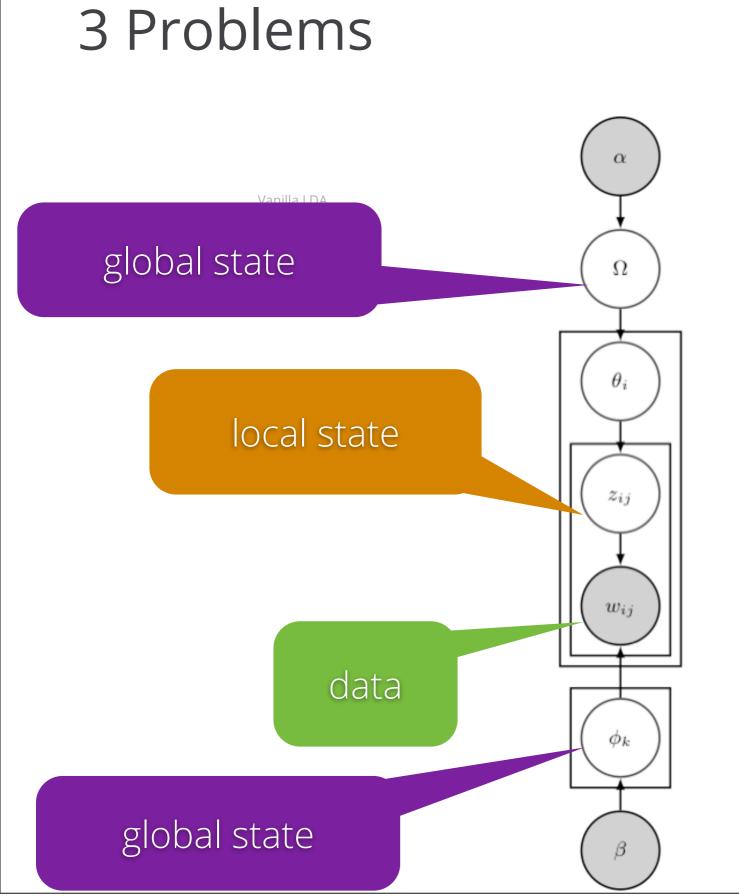
# Scaling Problems



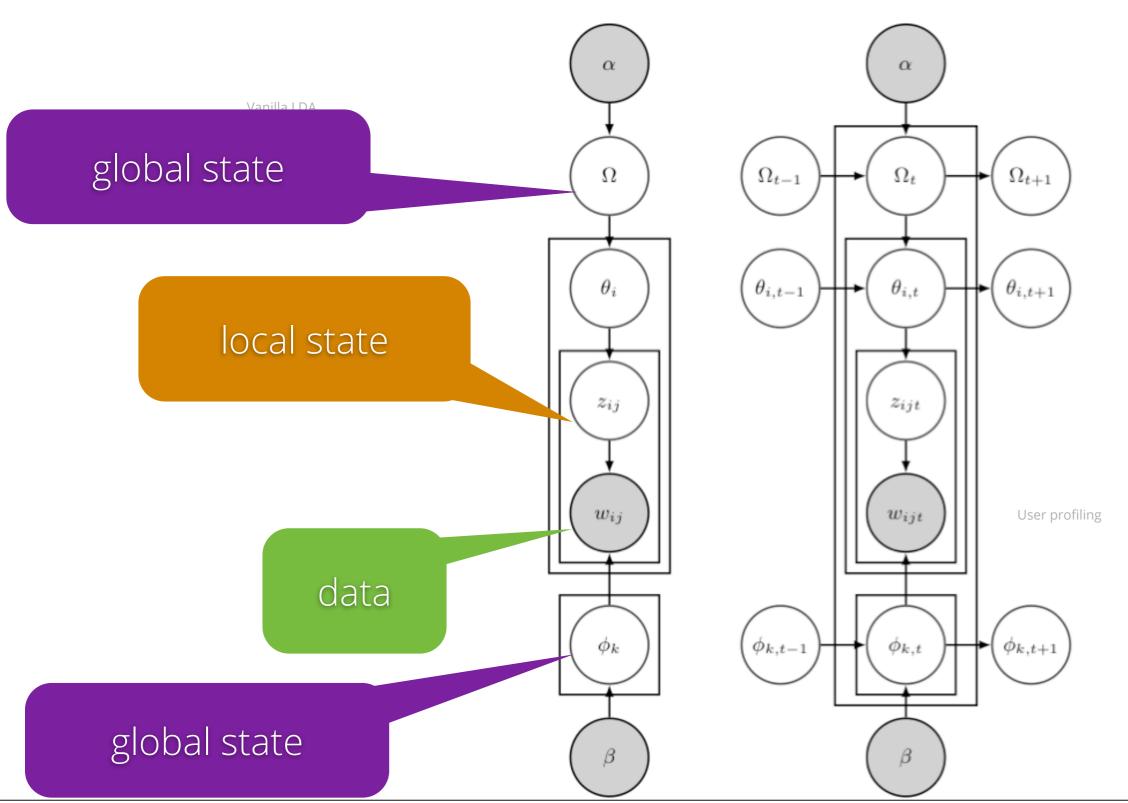


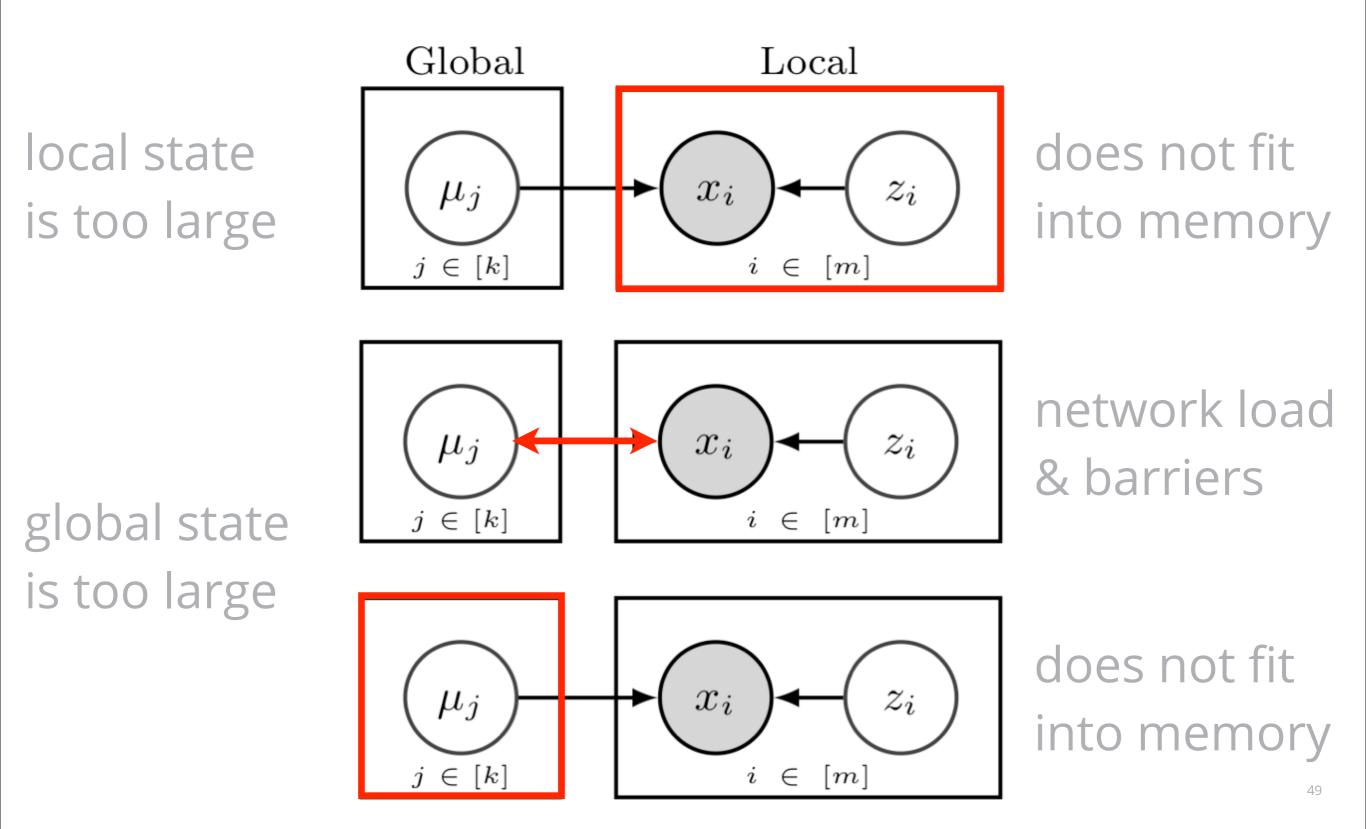


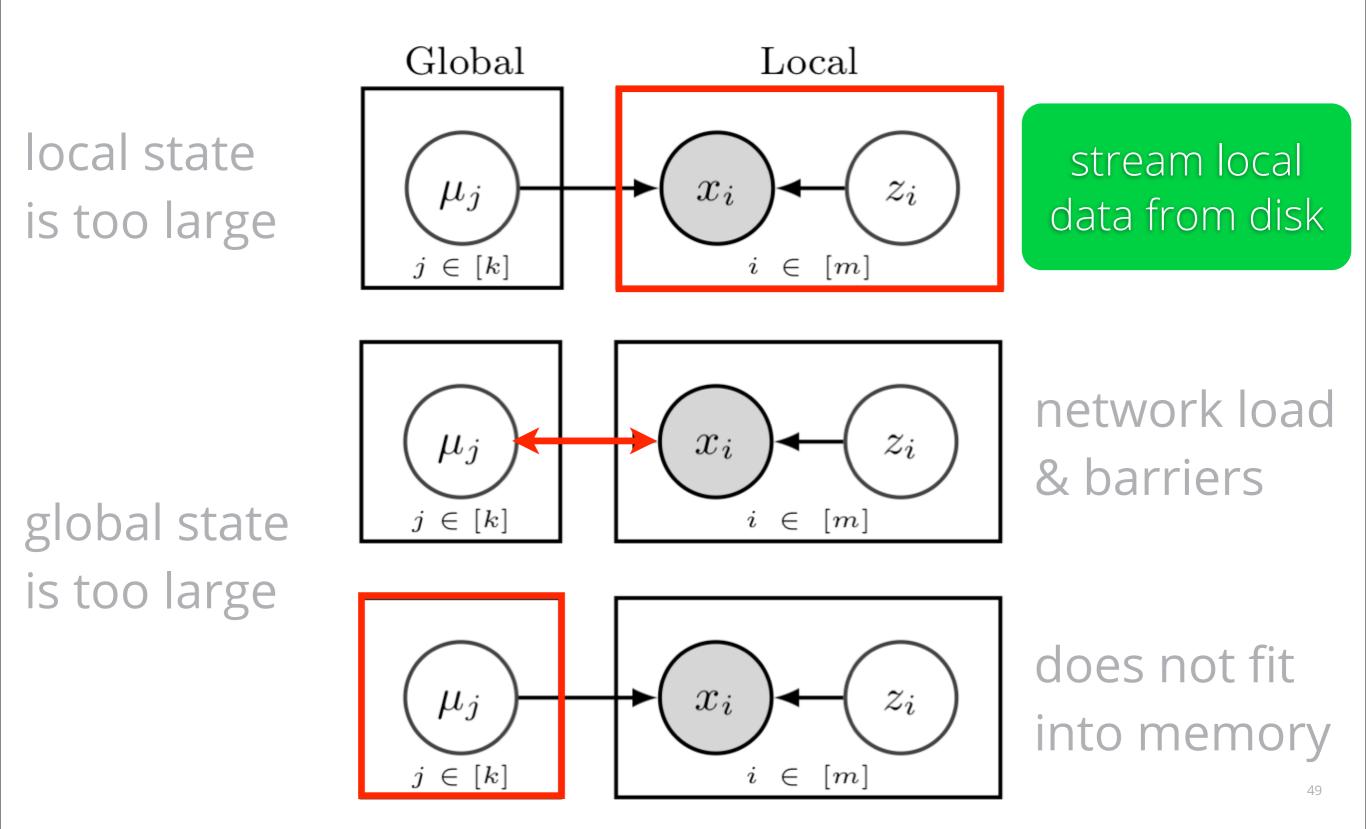


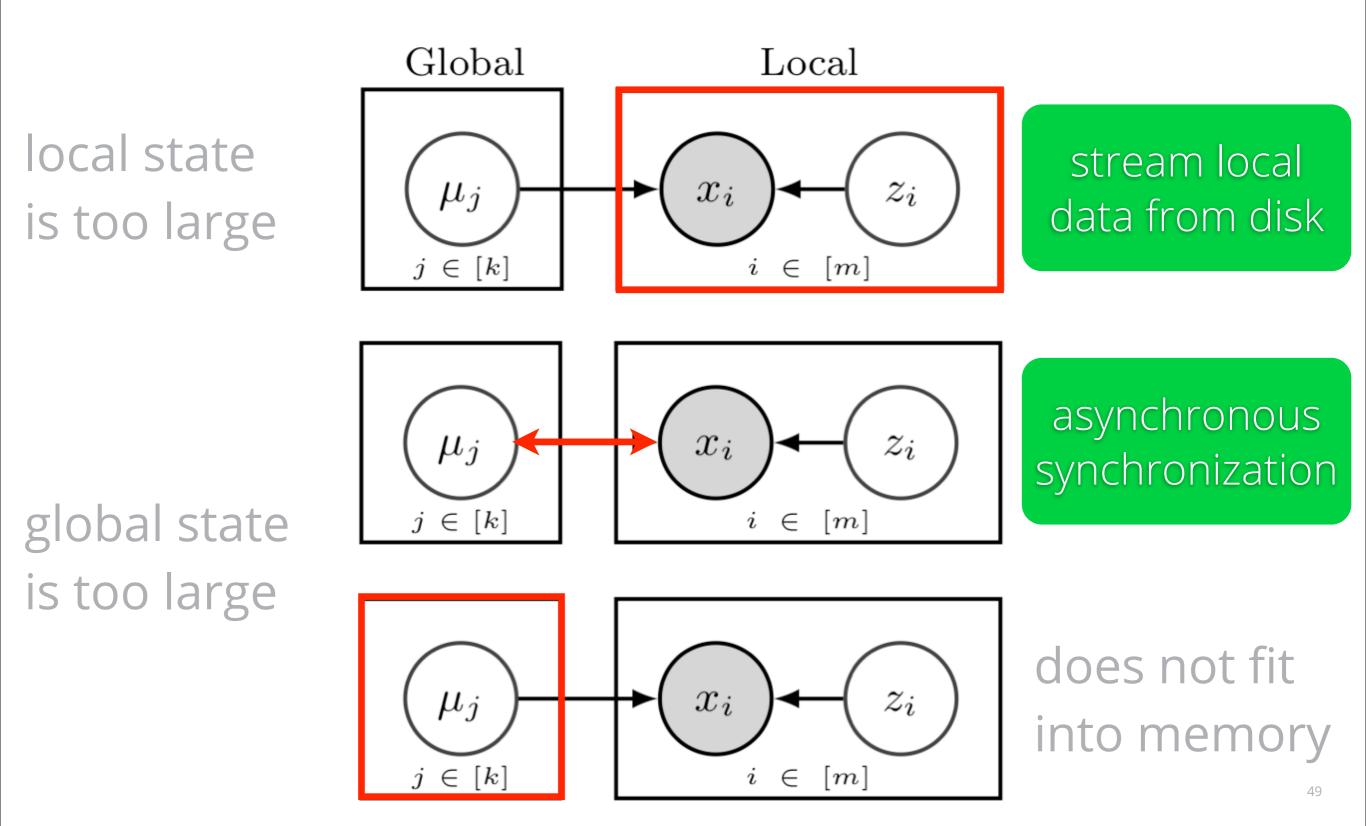




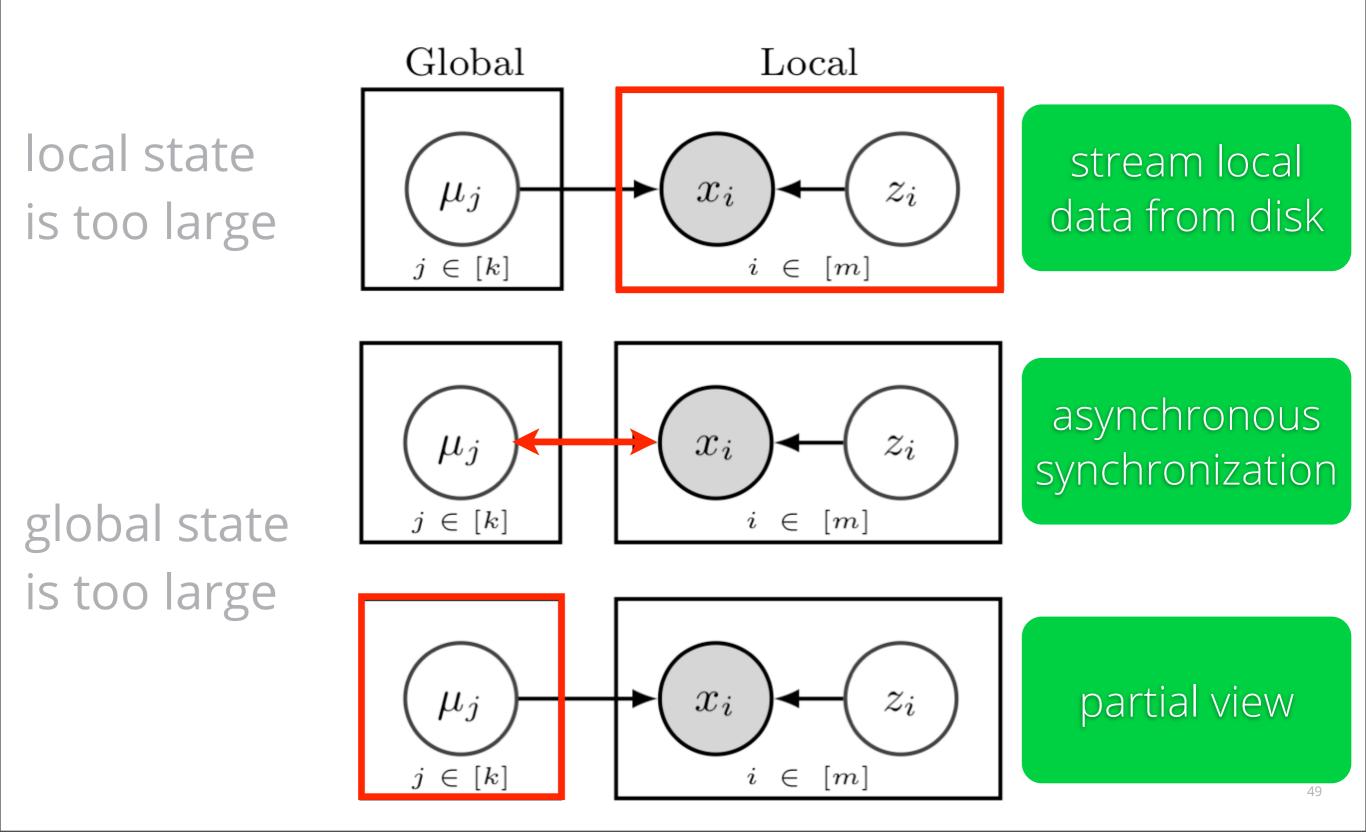








3 Problems



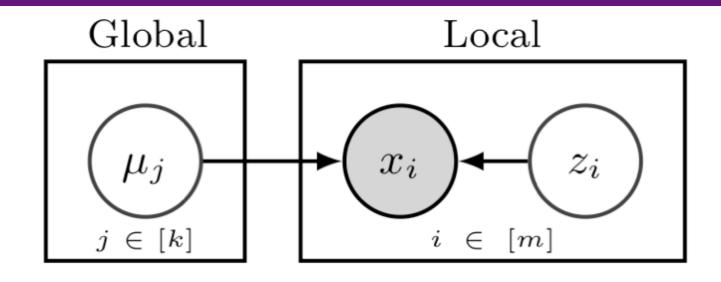
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# Global state synchronization



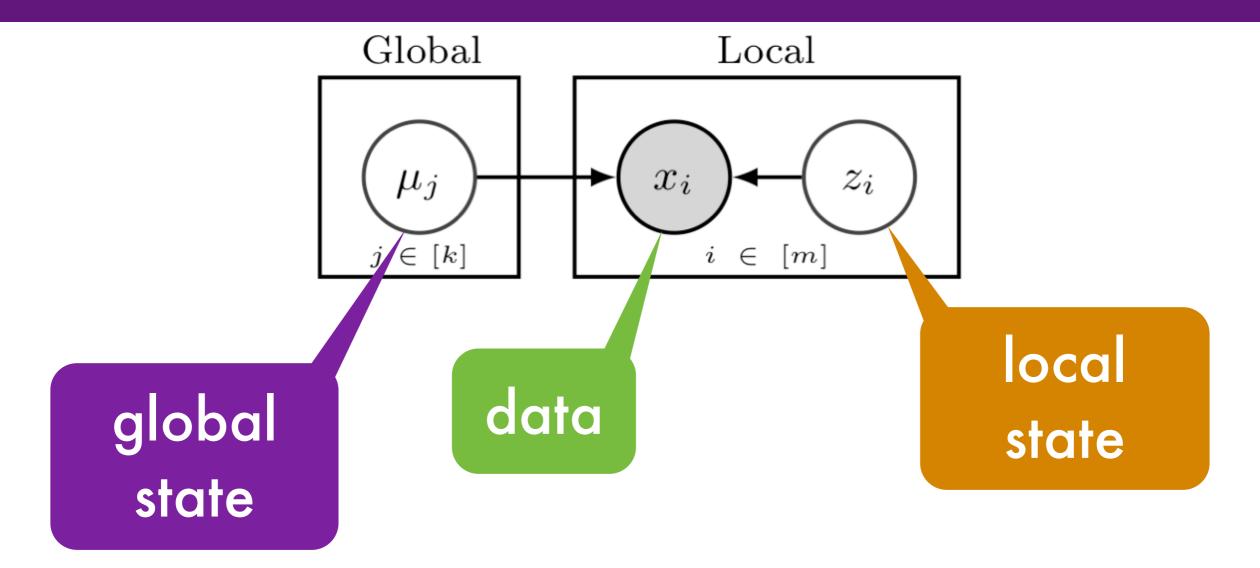
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# Challenges

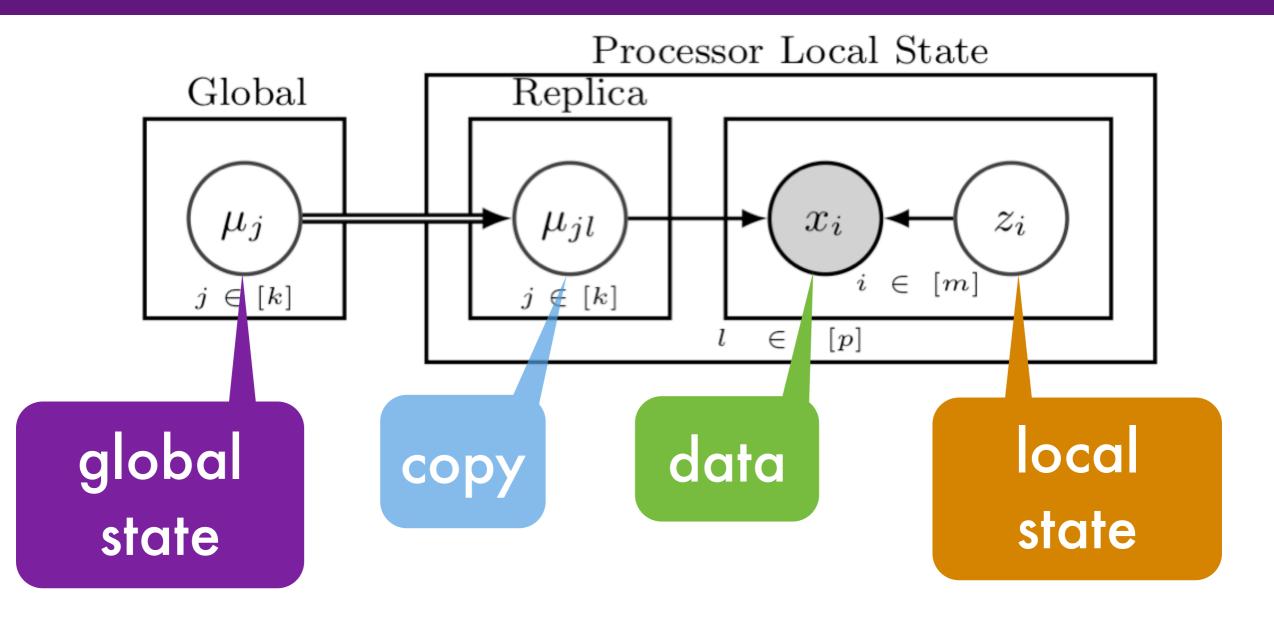


- Distribution (global)
- Synchronization (global)
- Fault tolerance
- Storage (local)

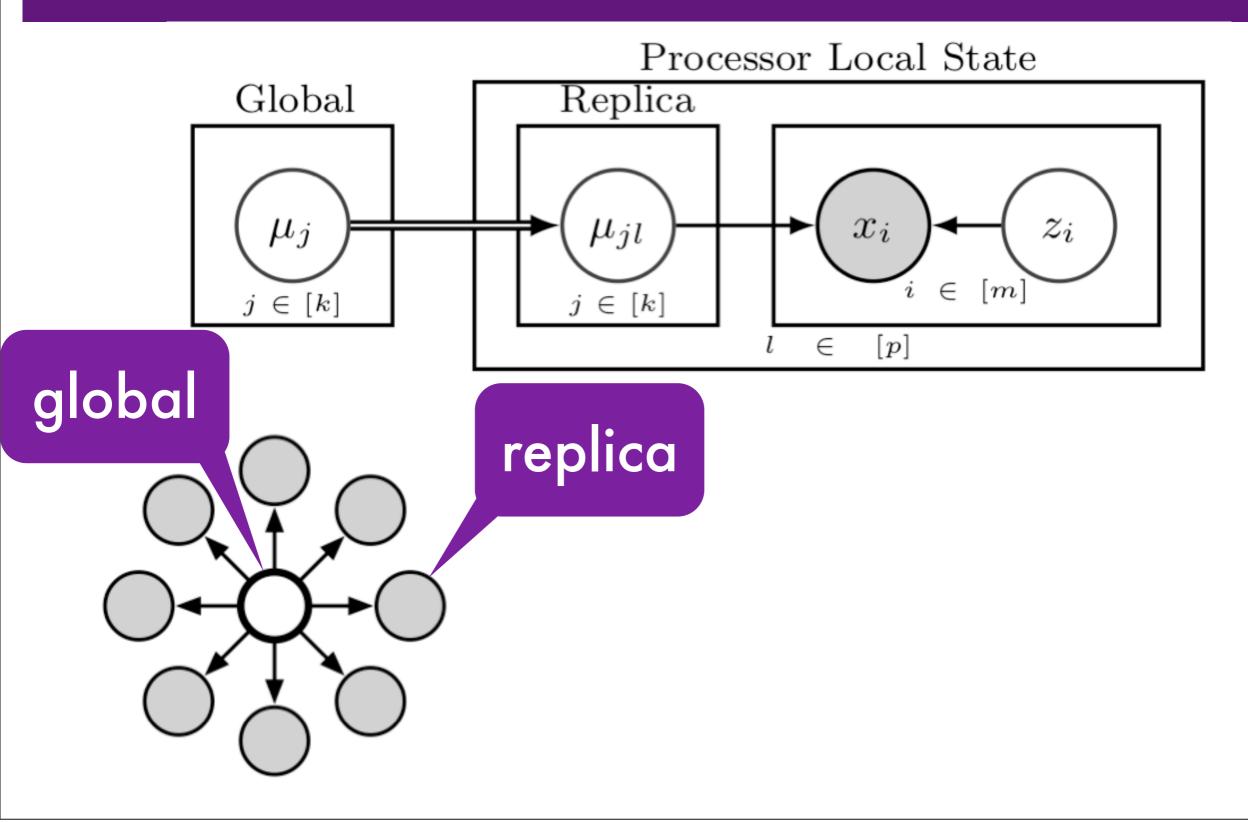
### Distribution



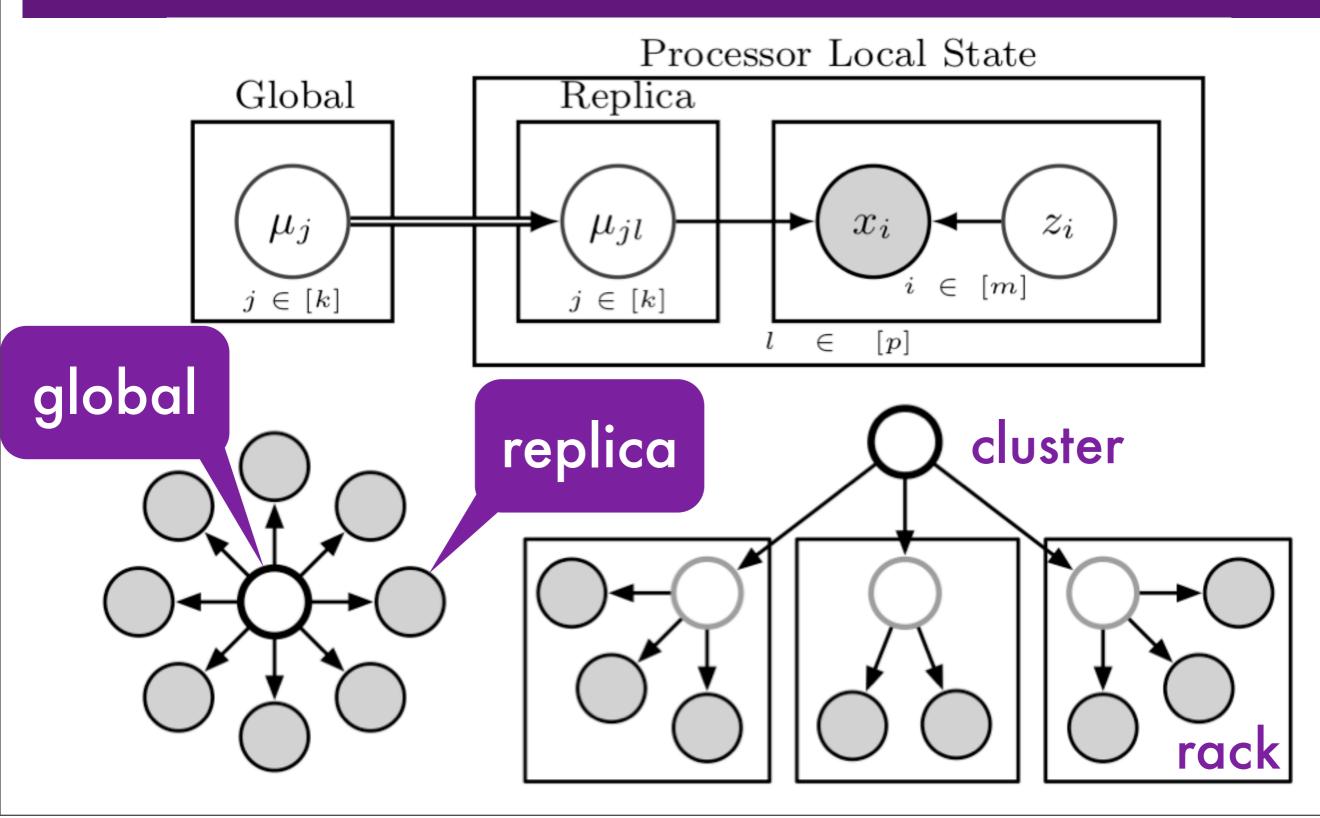
### Distribution



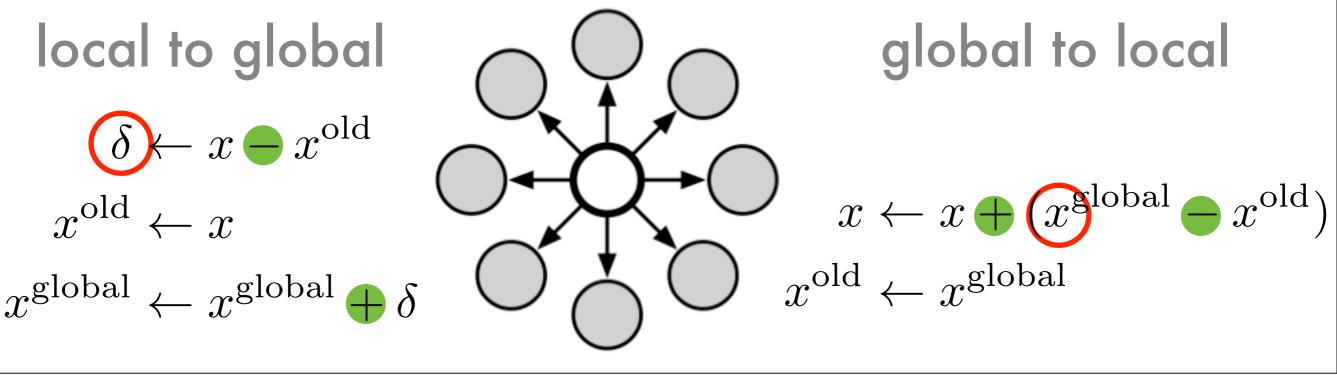
## Distribution



## Distribution



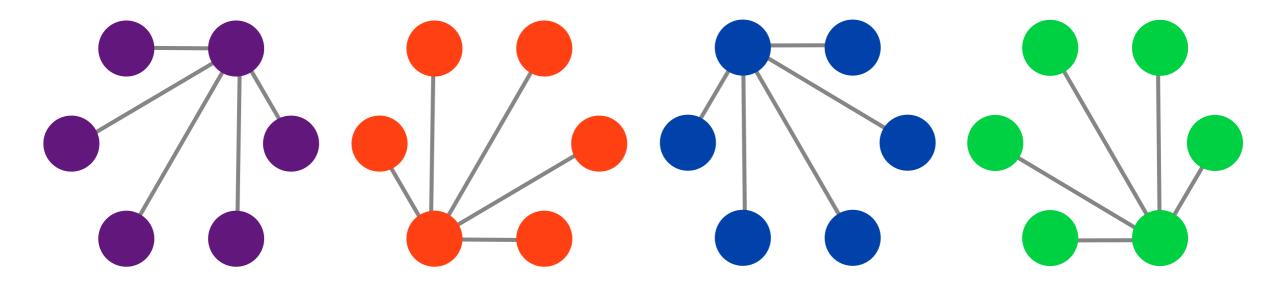
- Child updates local state
  - Start with common state
  - Child stores old and new state
  - Parent keeps global state
- Transmit differences asynchronously
  - Inverse element for difference
  - Abelian group for commutativity (sum, log-sum, cyclic group, exponential families)



## Distribution

- Dedicated server for variables
  - Insufficient bandwidth (hotspots)
  - Insufficient memory
- Select server via consistent hashing

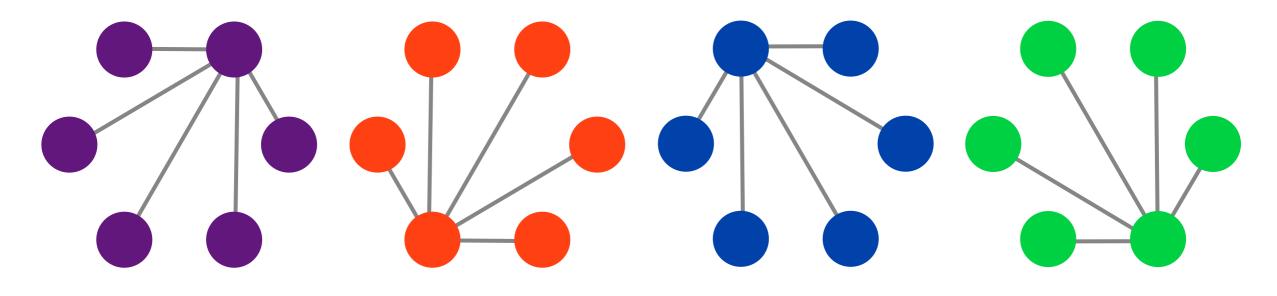
$$m(x) = \operatorname*{argmin}_{m \in M} h(x, m)$$



## Distribution & fault tolerance

- Storage is O(1/k) per machine
- Fast snapshots O(1/k) per machine (stop sync and dump state per vertex)
- O(k) open connections per machine
- O(1/k) throughput per machine

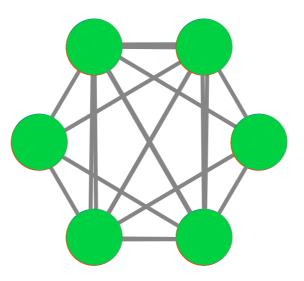
$$m(x) = \operatorname*{argmin}_{m \in M} h(x, m)$$



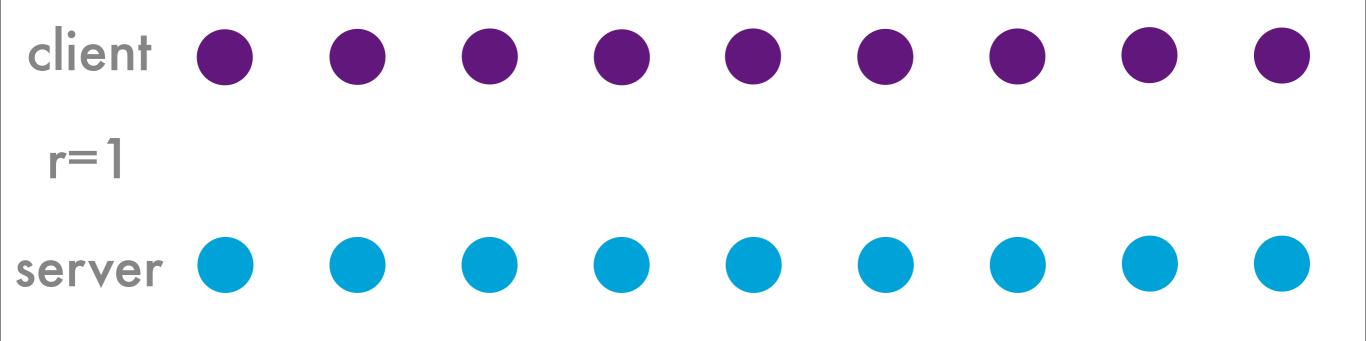
## Distribution & fault tolerance

- Storage is O(1/k) per machine
- Fast snapshots O(1/k) per machine (stop sync and dump state per vertex)
- O(k) open connections per machine
- O(1/k) throughput per machine

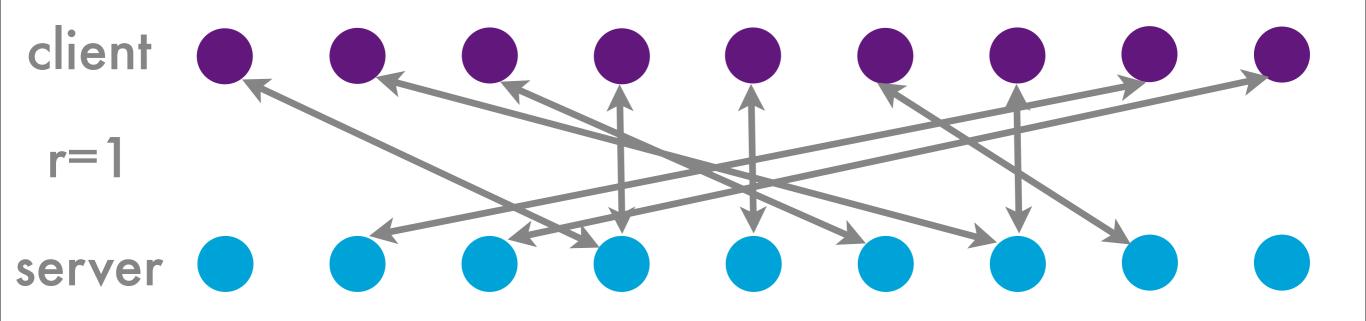
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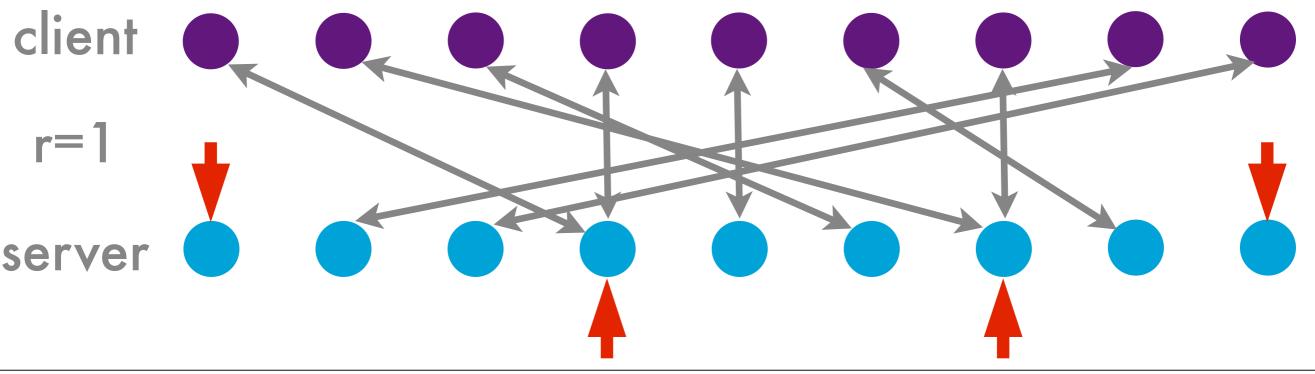
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- Machines operate asynchronously (barrier free)
- Solution
  - Schedule message pairs
  - Communicate with r random machines simultaneously



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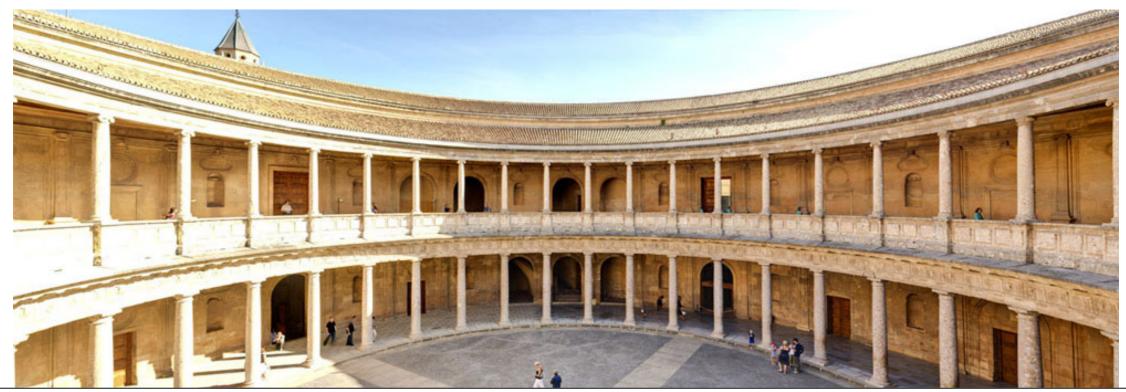


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- Machines operate asynchronously (barrier free)
- Solution
  - Schedule message pairs
  - Communicate with r random machines simultaneously
- Efficiency guarantee [Ahmed et. al WSDM 2012]

$$1 - e^{-r} \sum_{i=0}^{r} \left[ 1 - \frac{i}{r} \right] \frac{r^{i}}{i!} \le \text{Eff} \le 1 - e^{-r}$$

4 simultaneous connections are sufficient

### Architecture



Saturday, May 3, 14

#### Sequential Algorithm (Gibbs sampler)

- For 1000 iterations do
  - For each document do
    - For each word in the document do
      - Resample topic for the word
      - Update local (document, topic) table
      - Update CPU local (word, topic) table
      - Update global (word, topic) table

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this kills parallelism

#### Distributed asynchronous sampler

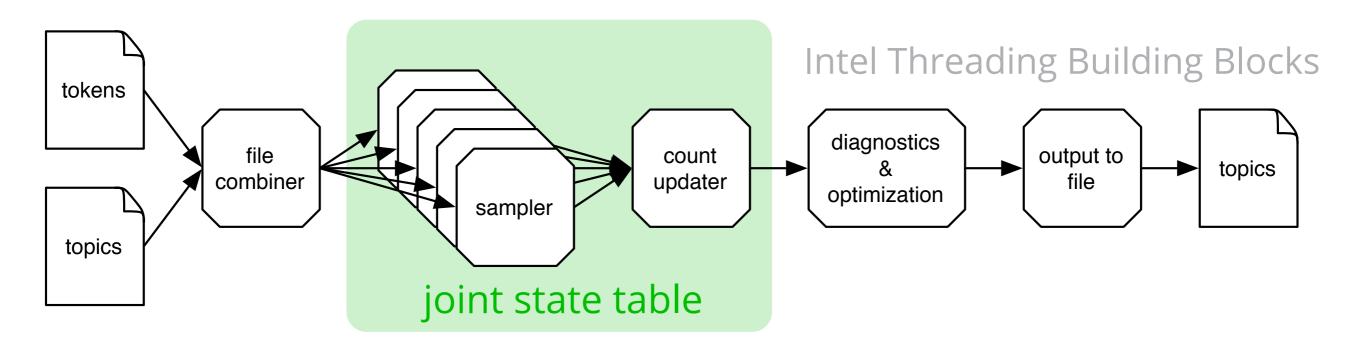
 For 1000 iterations do (independently per computer) -For each thread/core do For each document do -For each word in the document do »Resample topic for the word »Update local (document, topic) table »Generate computer local (word, topic) message In parallel update local (word, topic) table -In parallel update global (word, topic) table

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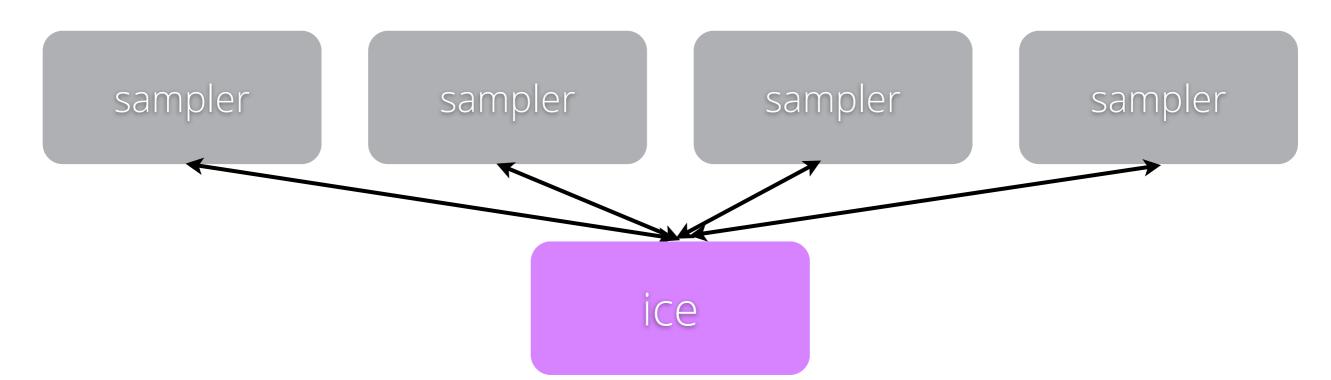


#### Multicore Architecture



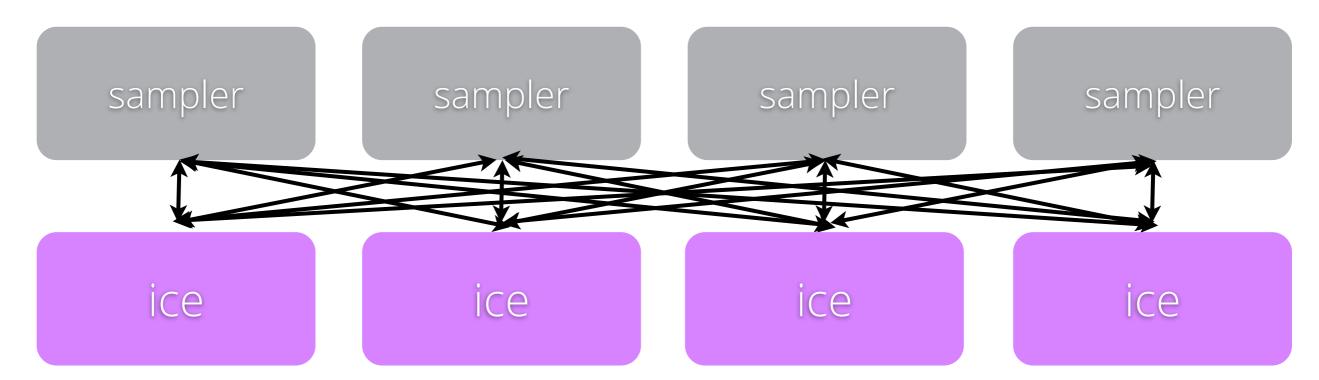
- Decouple multithreaded sampling and updating (almost) avoids stalling for locks in the sampler
- Joint state table
  - -much less memory required
  - -samplers syncronized (10 docs vs. millions delay)
- Hyperparameter update via stochastic gradient descent
- •No need to keep documents in memory (streaming)

#### Cluster Architecture



- •Distributed (key,value) storage via ICE
- •Background asynchronous synchronization –single word at a time to avoid deadlocks
- -no need to have joint dictionary
- -uses disk, network, cpu simultaneously

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•Distributed (key,value) storage via ICE

Background asynchronous synchronization

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#### Making it work

#### •Startup

Naive: randomly initialize topics on each node (read from disk if already assigned - hotstart)
Forward sampling for startup much faster
Aggregate changes on the fly

•Failover

- -State constantly being written to disk (worst case we lose 1 iteration out of 1000)
- -Restart via standard startup routine
- •Achilles heel: need to restart from checkpoint if even a single machine dies.

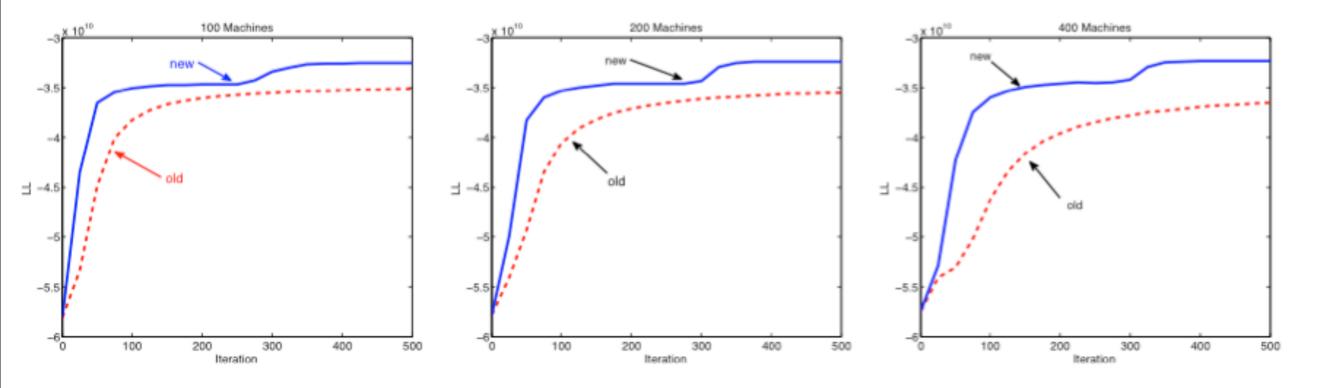
#### Easily extensible

- •Better language model (topical n-grams) can process millions of users (vs 1000s)
- •Conditioning on side information (upstream) estimate topic based on authorship, source, joint user model ...
- •Conditioning on dictionaries (downstream) integrate topics between different languages
- •Time dependent sampler for user model approximate inference per episode

### Speed (2010 numbers)

- •1M documents per day on 1 computer (1000 topics per doc, 1000 words per doc)
  •350k documents per day per node
  - (context switches & memcached & stray reducers)
- •8 Million docs (Pubmed)
  - (sampler does not burn in well too short doc)
  - -Irvine: 128 machines, 10 hours
  - -Yahoo: 1 machine, 11 days

#### Fast sampler



- 8 Million documents, 1000 topics, {100,200,400} machines, LDA
- Red (symmetric latency bound message passing)
- Blue (asynchronous bandwidth bound message passing & message scheduling)
  - 10x faster synchronization time
  - 10x faster snapshots
  - Scheduling improves 10% already on 150 machines

Summary

•Data

- •Hardware
- •Distributed latent variable inference
- •Many models
  - -User profiling
  - Multi-domain analysis
  - Social network analysis